

CY7C1460KV33 CY7C1460KVE33 CY7C1462KVE33

36-Mbit (1M × 36/2M × 18) Pipelined SRAM with NoBL™ Architecture (With ECC)

Features

- Pin-compatible and functionally equivalent to Zero Bus Turnaround (ZBT™)
- Supports 250-MHz bus operations with zero wait states ❐ Available speed grades are 250, 200, and 167 MHz
- Internally self-timed output buffer control to eliminate the need to use asynchronous OE
- Fully-registered (inputs and outputs) for pipelined operation
- Byte write capability
- 3.3-V power supply
- 3.3-V/2.5-V I/O power supply
- Fast clock-to-output time ❐ 2.5 ns (for 250-MHz device)
- Clock enable (CEN) pin to suspend operation
- Synchronous self-timed writes
- CY7C1460KV33, CY7C1460KVE33, CY7C1462KVE33 available in JEDEC-standard Pb-free 100-pin TQFP, Pb-free and non Pb-free 165-ball FBGA packages
- IEEE 1149.1 JTAG-compatible boundary scan
- Burst capability—linear or interleaved burst order
- "ZZ" sleep mode option
- On-chip Error Correction Code (ECC) to reduce Soft Error Rate (SER)

Functional Description

The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 are 3.3 V, 1M × 36, and 2M × 18 synchronous pipelined burst SRAMs with No Bus Latency™ (NoBL™) logic, respectively. They are designed to support unlimited true back-to-back read/write operations with no wait states. The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 devices are equipped with the advanced (NoBL) logic required to enable consecutive read/write operations with data being transferred on every clock cycle.

This feature dramatically improves the throughput of data in systems that require frequent write and read transitions. The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 devices are pin-compatible and functionally equivalent to ZBT devices.

All synchronous inputs pass through input registers controlled by the rising edge of the clock. All data outputs pass through output registers controlled by the rising edge of the clock. The clock input is qualified by the clock enable (\overline{CEN}) signal, which when deasserted suspends operation and extends the previous clock cycle.

Write operations are controlled by the byte write selects (BW a – $\overline{\rm BW}_{\rm d}$ for CY7C1460KV33/CY7C1460KVE33 and $\overline{\rm BW}_{\rm a}$ – $\overline{\rm BW}_{\rm b}$ for $CY7C1462KVE33$) and a write enable ($\overline{\text{WE}}$) input. All writes are conducted with on-chip synchronous self-timed write circuitry.

Three synchronous chip enables (CE₁, CE₂, and CE₃) and an asynchronous output enable (\overline{OE}) enable easy bank selection and output tristate control. To avoid bus contention, the output drivers are synchronously tristated during the data portion of a write sequence.

Selection Guide

Logic Block Diagram – CY7C1460KV33

Logic Block Diagram – CY7C1460KVE33

Logic Block Diagram – CY7C1462KVE33

CY7C1460KV33 CY7C1460KVE33 CY7C1462KVE33

[Contents](http://www.cypress.com/?rID=86778)

Pin Configurations

Figure 1. 100-pin TQFP Pinout

Pin Configurations *(continued)*

Figure 2. 165-ball FBGA Pinout

CY7C1460KVE33 (1M × 36)

Pin Definitions

Pin Definitions *(continued)*

Functional Overview

The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 devices are synchronous-pipelined burst NoBL SRAMs designed specifically to eliminate wait states during write/read transitions. All synchronous inputs pass through input registers controlled by the rising edge of the clock. The clock signal is qualified with the clock enable input signal (CEN). If CEN is HIGH, the clock signal is not recognized and all internal states are maintained. All synchronous operations are qualified with CEN. All data outputs pass through output registers controlled by the rising edge of the clock. Maximum access delay from the clock rise (t_{CO}) is 2.5 ns (250-MHz device).

Accesses can be initiated by asserting all three chip enables (CE₁, CE₂, and $\overline{\text{CE}}_3$) active at the rising edge of the clock. If clock enable (CEN) is active LOW and ADV/LD is asserted LOW, the address presented to the device is latched. The access can either be a read or write operation, depending on the status of the write enable (WE). BW $_{[x]}$ can be used to conduct byte write operations.

Write operations are qualified by the write enable (\overline{WE}) . All writes are simplified with on-chip synchronous self timed write circuitry.

Three synchronous chip enables ($\overline{\text{CE}}_1$, CE_2 , and $\overline{\text{CE}}_3$) and an asynchronous output enable (OE) simplify depth expansion. All operations (reads, writes, and deselects) are pipelined. ADV/LD should be driven LOW after the device has been deselected to load a new address for the next operation.

Single Read Accesses

A read access is initiated when the following conditions are satisfied at clock rise:

- CEN is asserted LOW
- \overline{CE}_1 , CE₂, and \overline{CE}_3 are all asserted active

\blacksquare The write enable input signal $\overline{\text{WE}}$ is deasserted HIGH

■ ADV/LD is asserted LOW

The address presented to the address inputs is latched into the address register and presented to the memory core and control logic. The control logic determines that a read access is in progress and allows the requested data to propagate to the input of the output register. At the rising edge of the next clock, the requested data is allowed to propagate through the output register and on to the data bus within 2.5 ns (250-MHz device) provided OE is active LOW. After the first clock of the read access, the output buffers are controlled by \overline{OE} and the internal control logic. OE must be driven LOW for the device to drive out the requested data. During the second clock, a subsequent operation (read/write/deselect) can be initiated. Deselecting the device is also pipelined. Therefore, when the SRAM is deselected at clock rise by one of the chip enable signals, its output tristates following the next clock rise.

Burst Read Accesses

The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 have an on-chip burst counter that enables the user the ability to supply a single address and conduct up to four reads without reasserting the address inputs. ADV/LD must be driven LOW to load a new address into the SRAM, as described in the [Single](#page-7-1) [Read Accesses](#page-7-1) section earlier. The sequence of the burst counter is determined by the MODE input signal. A LOW input on MODE selects a linear burst mode, a HIGH selects an interleaved burst sequence. Both burst counters use A0 and A1 in the burst sequence, and wrap around when incremented sufficiently. A HIGH input on ADV/LD increments the internal burst counter regardless of the state of chip enables inputs or WE. WE is latched at the beginning of a burst cycle. Therefore, the type of access (read or write) is maintained throughout the burst sequence.

Single Write Accesses

Write accesses are initiated when the following conditions are satisfied at clock rise:

- CEN is asserted LOW
- $\overline{\text{CE}}_1$, CE₂, and $\overline{\text{CE}}_3$ are all asserted active
- The write signal WE is asserted LOW

The address presented to the address inputs is loaded into the address register. The write signals are latched into the control logic block.

On the subsequent clock rise, the data lines are automatically tristated regardless of the state of the OE input signal. This enables the external logic to present the data on DQ and DQP (DQ_{a,b,c,d}/DQP_{a,b,c,d} for CY7C1460KV33/CY7C1460KVE33 and $\mathsf{DQ}_{\mathsf{a},\mathsf{b}}\mathsf{DQP}_{\mathsf{a},\mathsf{b}}$ for CY7C1462KVE33). In addition, the address for the subsequent access (read/write/deselect) is latched into the address register (provided the appropriate control signals are asserted).

On the next clock rise, the data presented to DQ and DQP (DQ_{a,b,c,d}/DQP_{a,b,c,d} for CY7C1460KV33/CY7C1460KVE33 and DQ_{a,b}/DQP_{a,b} for CY7C1462KVE33), or a subset for byte write operations, see the Write Cycle Description table for details) inputs is latched into the device and the write is complete.

The data written during the write operation is controlled by the BW (BW_{a,b,c,d} for CY7C1460KV33/CY7C1460KVE33 and BW_{a,b} (CY7C1462KVE33) signals. for CY7C1462KVE33) signals. The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 provides byte-write capability that is described in the Write Cycle Description table. Asserting the write enable input (WE) with the selected byte write select (BW) input selectively writes to only the desired bytes. Bytes not selected during a byte write operation remains unaltered. A synchronous self timed write mechanism has been provided to simplify the write operations. Byte write capability has been included to simplify read/modify/write sequences, which can be reduced to simple byte write operations.

Because the CY7C1460KV33/ CY7C1460KVE33/ CY7C1462KVE33 devices are common I/O devices, data should not be driven into the device while the outputs are active. The output enable (OE) can be deasserted HIGH before presenting data to the DQ and DQP $(\textsf{DQ}_{\textsf{a},\textsf{b},\textsf{c},\textsf{d}} / \textsf{DQP}_{\textsf{a},\textsf{b},\textsf{c},\textsf{d}}$ for CY7C1460KV33/CY7C1460KVE33 and DQ_{a,b}/DQP_{a,b} for CY7C1462KVE33) inputs. Doing so tristates the output drivers. As a safety precaution, DQ and DQP ($DQ_{a,b,c,d}/DQP_{a,b,c,d}$ for CY7C1460KV33/CY7C1460KVE33 and DQ_{a,b}/DQP_{a,b} for CY7C1462KVE33) are automatically tristated during the data portion of a write cycle, regardless of the state of OE.

Burst Write Accesses

The CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 devices have an on-chip burst counter that allows the user the ability to supply a single address and conduct up to four WRITE operations without reasserting the address inputs. ADV/LD must be driven LOW to load the initial address, as described in the [Single Write Accesses](#page-8-0) section. When ADV/LD is driven HIGH on the subsequent clock rise, the chip enables (CE_1 , CE_2 , and CE_3) and WE inputs are ignored and the burst counter is incremented. The correct BW inputs $(BW_{a,b,c,d}$ for CY7C1460KV33/CY7C1460KVE33 and $\overline{BW}_{a,b}$ for CY7C1460KV33/CY7C1460KVE33 CY7C1462KVE33) must be driven in each cycle of the burst write to write the correct bytes of data.

Sleep Mode

The ZZ input pin is an asynchronous input. Asserting ZZ places the SRAM in a power conservation "sleep" mode. Two clock cycles are required to enter into or exit from this "sleep" mode. While in this mode, data integrity is guaranteed. Accesses pending when entering the "sleep" mode are not considered valid nor is the completion of the operation guaranteed. The device must be deselected prior to entering the "sleep" mode. CE_1 , CE_2 , and CE_3 , must remain inactive for the duration of t $_{ZZRFC}$ after the ZZ input returns LOW.

On-Chip ECC

CY7C1460KVE33/CY7C1462KVE33 SRAMs include an on-chip ECC algorithm that detects and corrects all single-bit memory errors, including Soft Error Upset (SEU) events induced by cosmic rays, alpha particles, and so on. The resulting Soft Error Rate (SER) of these devices is anticipated to be <0.01 FITs/Mb, a 4-order-of-magnitude improvement over comparable SRAMs with no on-chip ECC, which typically have an SER of 200 FITs/Mb or more.To protect the internal data, ECC parity bits (invisible to the user) are used.

The ECC algorithm does not correct multi-bit errors. However, Cypress SRAMs are designed in such a way that a single SER event has a very low probability of causing a multi-bit error across any data word. The extreme rarity of multi-bit errors results in a SER of <0.01 FITs/Mb.

Interleaved Burst Address Table

(MODE = Floating or V_{DD})

Linear Burst Address Table

(MODE = GND)

ZZ Mode Electrical Characteristics

Truth Table

The Truth Table for CY7C1460KV33/CY7C1460KVE33/CY7C1462KVE33 follows. [[1,](#page-10-1) [2,](#page-10-2) [3,](#page-10-3) [4,](#page-10-4) [5,](#page-10-5) [6,](#page-10-6) [7\]](#page-10-7)

Notes

- 1. $X = "Don't Care", H = Logic HIGH, L = Logic LOW, CE stands for all chip enables active, BWx = L signifies at least one byte write select is active, BWx = valid signifies.$ that the desired byte write selects are asserted, see Write Cycle Description table for details.
- 2. Write is defined by $\overline{\text{WE}}$ and $\overline{\text{BW}}_X$. See Write Cycle Description table for details.
- 3. When a write cycle is detected, all I/Os are tristated, even during byte writes.
- 4. The DQ and DQP pins are controlled by the current cycle and the OE signal.
- 5. CEN = H inserts wait states.
- 6. Device powers up deselected and the I/Os in a tristate condition, regardless of OE.
- 7. OE is asynchronous and is not sampled with the clock rise. It is <u>ma</u>sked internally during write cycles.During a read cycle DQ_s and DQP_X = Tristate when OE is inactive or when the device is deselected, and DQ_s=d

Partial Write Cycle Description

The Partial Write Cycle Description for CY7C1460KV33/CY7C1460KVE33 follows. [[8,](#page-11-2) [9,](#page-11-3) [10,](#page-11-4) [11](#page-11-5)]

Partial Write Cycle Description

The Partial Write Cycle Description for CY7C1462KVE33 follows. [\[9](#page-11-3), [11\]](#page-11-5)

Notes

^{8.} X = "Don't Care", H = Logic HIGH, L = Logic LOW, CE stands for all chip enables active. BWx = L signifies at least one byte write select is active, BWx = valid signifies
8. that the desired byt<u>e write selects</u> are

^{11.} Table only lists partial byte write combinations. Any combination of BW[a:d] is valid. Appropriate write is done based on which byte write is active.

IEEE 1149.1 Serial Boundary Scan (JTAG)

CY7C1460KVE33 incorporates a serial boundary scan test access port (TAP). This part is fully compliant with 1149.1. The TAP operates using JEDEC-standard 3.3-V or 2.5-V I/O logic level.

The CY7C1460KVE33 contains a TAP controller, instruction register, boundary scan register, bypass register, and ID register.

Disabling the JTAG Feature

It is possible to operate the SRAM without using the JTAG feature. To disable the TAP controller, TCK must be tied LOW (V_{SS}) to prevent clocking of the device. TDI and TMS are pulled up internally and may be unconnected. They may alternately be connected to V_{DD} through a pull-up resistor. TDO should be left unconnected. Upon power-up, the device enters a reset state, which does not interfere with the operation of the device.

Test Access Port (TAP)

Test Clock (TCK)

The test clock is used only with the TAP controller. All inputs are captured on the rising edge of TCK. All outputs are driven from the falling edge of TCK.

Test Mode Select (TMS)

The TMS input is used to give commands to the TAP controller and is sampled on the rising edge of TCK. It is allowable to leave this ball unconnected if the TAP is not used. The ball is pulled up internally, resulting in a logic HIGH level.

Test Data-In (TDI)

The TDI ball is used to serially input information into the registers and can be connected to the input of any of the registers. The register between TDI and TDO is chosen by the instruction that is loaded into the TAP instruction register. TDI is pulled up internally and can be unconnected if the TAP is unused in an application. TDI is connected to the most significant bit (MSB) of any register (see [TAP Controller Block Diagram](#page-14-1)).

Test Data-Out (TDO)

The TDO output ball is used to serially clock data-out from the registers. The output is active depending upon the current state of the TAP state machine. The output changes on the falling edge of TCK. TDO is connected to the least significant bit (LSB) of any register (see [TAP Controller State Diagram](#page-14-0)).

Performing a TAP Reset

A RESET is performed by forcing TMS HIGH (V_{DD}) for five rising edges of TCK. This RESET does not affect the operation of the SRAM and may be performed while the SRAM is operating.

At power-up, the TAP is reset internally to ensure that TDO comes up in a high-Z state.

TAP Registers

Registers are connected between the TDI and TDO balls and allow data to be scanned into and out of the SRAM test circuitry. Only one register can be selected at a time through the instruction register. Data is serially loaded into the TDI ball on the rising edge of TCK. Data is output on the TDO ball on the falling edge of TCK.

Instruction Register

Three-bit instructions can be serially loaded into the instruction register. This register is loaded when it is placed between the TDI and TDO balls as shown in the [TAP Controller Block Diagram](#page-14-1). Upon power-up, the instruction register is loaded with the IDCODE instruction. It is also loaded with the IDCODE instruction if the controller is placed in a reset state as described in the previous section.

When the TAP controller is in the Capture-IR state, the two least significant bits are loaded with a binary "01" pattern to enable fault isolation of the board-level serial test data path.

Bypass Register

To save time when serially shifting data through registers, it is sometimes advantageous to skip certain chips. The bypass register is a single-bit register that can be placed between the TDI and TDO balls. This allows data to be shifted through the SRAM with minimal delay. The bypass register is set LOW (V_{SS}) when the BYPASS instruction is executed.

Boundary Scan Register

The boundary scan register is connected to all the input and bidirectional balls on the SRAM. The length of the boundary scan register for the SRAM in different packages is listed in the Scan Register Sizes table.

The boundary scan register is loaded with the contents of the RAM I/O ring when the TAP controller is in the Capture-DR state and is then placed between the TDI and TDO balls when the controller is moved to the Shift-DR state. The EXTEST, SAMPLE/PRELOAD and SAMPLE Z instructions can be used to capture the contents of the I/O ring.

The [Boundary Scan Order on page 19](#page-18-0) and show the order in which the bits are connected. Each bit corresponds to one of the bumps on the SRAM package. The MSB of the register is connected to TDI, and the LSB is connected to TDO.

Identification (ID) Register

The ID register is loaded with a vendor-specific, 32-bit code during the Capture-DR state when the IDCODE command is loaded in the instruction register. The IDCODE is hardwired into the SRAM and can be shifted out when the TAP controller is in the Shift-DR state. The ID register has a vendor code and other information described in the [Identification Register Definitions on](#page-17-0) [page 18](#page-17-0).

TAP Instruction Set

Overview

Eight different instructions are possible with the three-bit instruction register. All combinations are listed in the Instruction Codes table. Three of these instructions are listed as RESERVED and should not be used. The other five instructions described in detail are as follows.

Instructions are loaded into the TAP controller during the Shift-IR state when the instruction register is placed between TDI and TDO. During this state, instructions are shifted through the instruction register through the TDI and TDO balls. To execute the instruction after it is shifted in, the TAP controller needs to be moved into the Update-IR state.

IDCODE

The IDCODE instruction causes a vendor-specific, 32-bit code to be loaded into the instruction register. It also places the instruction register between the TDI and TDO balls and allows the IDCODE to be shifted out of the device when the TAP controller enters the Shift-DR state.

The IDCODE instruction is loaded into the instruction register upon power-up or whenever the TAP controller is given a test logic reset state.

SAMPLE Z

The SAMPLE Z instruction causes the boundary scan register to be connected between the TDI and TDO pins when the TAP controller is in a Shift-DR state. The SAMPLE Z command puts the output bus into a high-Z state until the next command is given during the "Update IR" state.

SAMPLE/PRELOAD

SAMPLE/PRELOAD is a 1149.1 mandatory instruction. When the SAMPLE/PRELOAD instructions are loaded into the instruction register and the TAP controller is in the Capture-DR state, a snapshot of data on the input and output pins is captured in the boundary scan register.

The user must be aware that the TAP controller clock can only operate at a frequency up to 20 MHz, while the SRAM clock operates more than an order of magnitude faster. Because there is a large difference in the clock frequencies, it is possible that during the Capture-DR state, an input or output undergoes a transition. The TAP may then try to capture a signal while in transition (metastable state). This does not harm the device, but there is no guarantee as to the value that is captured. Repeatable results may not be possible.

To guarantee that the boundary scan register captures the correct value of a signal, the SRAM signal must be stabilized long enough to meet the TAP controller's capture setup plus hold times (t_{CS} and t_{CH}). The SRAM clock input might not be captured correctly if there is no way in a design to stop (or slow) the clock during a SAMPLE/PRELOAD instruction. If this is an issue, it is still possible to capture all other signals and simply ignore the value of the clock captured in the boundary scan register.

After the data is captured, it is possible to shift out the data by putting the TAP into the Shift-DR state. This places the boundary scan register between the TDI and TDO pins.

PRELOAD allows an initial data pattern to be placed at the latched parallel outputs of the boundary scan register cells prior to the selection of another boundary scan test operation.

The shifting of data for the SAMPLE and PRELOAD phases can occur concurrently when required – that is, while data captured is shifted out, the preloaded data can be shifted in.

BYPASS

When the BYPASS instruction is loaded in the instruction register and the TAP is placed in a Shift-DR state, the bypass register is placed between the TDI and TDO pins. The advantage of the BYPASS instruction is that it shortens the boundary scan path when multiple devices are connected on a board.

EXTEST

The EXTEST instruction enables the preloaded data to be driven out through the system output pins. This instruction also selects the boundary scan register to be connected for serial access between the TDI and TDO in the shift-DR controller state.

EXTEST OUTPUT BUS TRISTATE

IEEE Standard 1149.1 mandates that the TAP controller must be able to put the output bus into a tristate mode.

The boundary scan register has a special bit located at bit #89 (for the 165-ball FBGA package). When this scan cell, called the "extest output bus tristate," is latched into the preload register during the "Update-DR" state in the TAP controller, it directly controls the state of the output (Q-bus) pins, when the EXTEST is entered as the current instruction. When HIGH, it enables the output buffers to drive the output bus. When LOW, this bit places the output bus in a high-Z condition.

This bit can be set by entering the SAMPLE/PRELOAD or EXTEST command, and then shifting the desired bit into that cell, during the "Shift-DR" state. During "Update-DR," the value loaded into that shift-register cell latches into the preload register. When the EXTEST instruction is entered, this bit directly controls the output Q-bus pins. Note that this bit is preset HIGH to enable the output when the device is powered-up, and also when the TAP controller is in the "Test-Logic-Reset" state.

Reserved

These instructions are not implemented but are reserved for future use. Do not use these instructions.

TAP Controller State Diagram

The 0/1 next to each state represents the value of TMS at the rising edge of TCK.

TAP Timing Diagram

TAP Controller Block Diagram

TAP AC Switching Characteristics

Over the Operating Range

Notes

12. t_{CS} and t_{CH} refer to the setup and hold time requirements of latching data from the boundary scan register.
13. Test conditions are specified using the load in TAP AC test Conditions. t_R/t_F = 2 V/ns (Slew Rate)

3.3 V TAP AC Test Conditions

3.3 V TAP AC Output Load Equivalent

2.5 V TAP AC Test Conditions

2.5 V TAP AC Output Load Equivalent

TAP DC Electrical Characteristics and Operating Conditions

14. All voltages referenced to V_{SS} (GND).
15. Bit #24 is "1" in the ID Register Definitions for both 2.5-V and 3.3-V versions of this device.

Identification Register Definitions

Scan Register Sizes

Identification Codes

Boundary Scan Order

165-ball FBGA^{[[16\]](#page-18-1)}

CY7C1460KVE33 (1M × 36)

Maximum Ratings

Exceeding maximum ratings may shorten the useful life of the device. User guidelines are not tested.

Operating Range

Neutron Soft Error Immunity

Electrical Characteristics

Over the Operating Range

Notes

- 17. Overshoot: V_{IH}(AC) < V_{DD} + 1.5 V (Pulse width less than t_{CYC}/2), undershoot: V_{IL}(AC)> –2 V (Pulse width less than t_{CYC}/2).
- 18. T_{power up}: Assumes a linear ramp from 0 V to V_{DD} (Min) within 200 ms. During this time V_{IH} < V_{DD} and V_{DDQ} ≤ V_{DD}.

Electrical Characteristics *(continued)*

Over the Operating Range

Capacitance

Thermal Resistance

AC Test Loads and Waveforms

Figure 3. AC Test Loads and Waveforms

Note

19. Tested initially and after any design or process changes that may affect these parameters.

Switching Characteristics

Over the Operating Range

Notes

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- 20. Timing reference is 1.5 V when V_{DDQ} = 3.3 V and is 1.25 V when V_{DDQ} = 2.5 V.
21. Test conditions shown in (a) of [Figure 3 on page 22](#page-21-4) unless otherwise noted.

22. This part has a voltage regulator internally; tpower is the time power needs to be supplied above V_{DD} minimum initially, before a Read or Write operation can be initiated.

23. t_{CHZ}, t_{CLZ}, t_{EOLZ}, and t_{EOHZ} are specified with AC test conditions shown in (b) of [Figure 3 on page 22](#page-21-4). Transition is measured ± 200 mV from steady-state voltage.
24. At any voltage and temperature, t_{EOHZ} is Z prior to low Z under the same system conditions.

25. This parameter is sampled and not 100% tested.

Switching Waveforms

Notes

26. For thi<u>s w</u>aveform <u>ZZ i</u>s tied low.
27. When CE is LOW, CE₁ is LOW, CE₂ is HIGH and CE₃ is LOW. When CE is HIGH,CE₁ is HIGH or CE₂ is LOW or CE₃ is HIGH.
28. Order of the burst sequence is determined by t

Switching Waveforms *(continued)*

Notes

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- 29. For thi<u>s w</u>aveform <u>ZZ i</u>s tied low.
30. When CE is LOW, CE₁ is LOW, CE₂ is HIGH and CE₃ is LOW. W<u>hen CE</u> is HIGH,CE₁ is HIGH or CE₂ is LOW or CE₃ is HIGH.
31. The IGNORE CLOCK EDGE or STALL cycle (Clock
- 32. Device must be deselected when entering ZZ mode. See cycle description table for all possible signal conditions to deselect the device.

33. I/Os are in high Z when exiting ZZ sleep mode.

Ordering Information

[Table 1](#page-25-2) [lists the ordering codes. The table contains only the parts that are currently available. If you do not see what you are looking](http://www.cypress.com) [for, contact your local sales representative. For more information, visit the Cypress website at](http://www.cypress.com) www.cypress.co[m and refer to the](http://www.cypress.com/products) [product summary page at](http://www.cypress.com/products) http://www.cypress.com/products.

Table 1. Ordering Information

Speed (MHz)	Ordering Code	Package Diagram	Part and Package Type	Operating Range
250	CY7C1460KV33-250AXI	51-85050	100-pin TQFP (14 × 20 × 1.4 mm) Pb-free	Industrial
200	CY7C1460KV33-200AXC			Commercial
	CY7C1460KVE33-200AXC			
167	CY7C1460KV33-167AXC			
	CY7C1460KV33-167AXI			Industrial
	CY7C1460KVE33-167AXI			
	CY7C1460KVE33-167BZC	51-85195	165-ball FBGA (15 x 17 x 1.4 mm)	Commercial
	CY7C1460KV33-167BZC			
	CY7C1462KVE33-167AXC	51-85050	100-pin TQFP (14 \times 20 \times 1.4 mm) Pb-free	

Ordering Code Definitions

Package Diagrams

Figure 7. 100-pin TQFP (14 × 20 × 1.4 mm) A100RA Package Outline, 51-85050

NOTE:

- 1. ALL DIMENSIONS ARE IN MILLIMETERS.
- 2. BODY LENGTH DIMENSION DOES NOT
- INCLUDE MOLD PROTRUSION/END FLASH.
- MOLD PROTRUSION/END FLASH SHALL
- BODY SIZE INCLUDING MOLD MISMATCH. 13.90 14.00 14.10 NOT EXCEED 0.0098 in (0.25 mm) PER SIDE. BODY LENGTH DIMENSIONS ARE MAX PLASTIC
- 3. JEDEC SPECIFICATION NO. REF: MS-026.

51-85050 *G

Package Diagrams *(continued)*

Figure 8. 165-ball FBGA (15 × 17 × 1.4 mm (0.5 Ball Diameter)) Package Outline, 51-85195

Table 2. Acronyms Used in this Document Units of Measure

Acronyms **Document Conventions**

Table 3. Units of Measure

Document History Page

