

100-Pin TQFP  
 Military Temp

# 1M x 18, 512K x 32, 512K x 36 18Mb Sync Burst SRAMs

 200 MHz  
 2.5 V or 3.3 V  $V_{DD}$   
 2.5 V or 3.3 V I/O

## Features

- Military Temperature Range
- $\overline{FT}$  pin for user-configurable flow through or pipeline operation
- Single Cycle Deselect (SCD) operation
- 2.5 V or 3.3 V +10%/−10% core power supply
- 2.5 V or 3.3 V I/O supply
- $\overline{LBO}$  pin for Linear or Interleaved Burst mode
- Internal input resistors on mode pins allow floating mode pins
- Default to Interleaved Pipeline mode
- Byte Write ( $\overline{BW}$ ) and/or Global Write ( $\overline{GW}$ ) operation
- Internal self-timed write cycle
- Automatic power-down for portable applications
- RoHS-compliant 100-lead TQFP package

## Functional Description

### Applications

The GS816018/32/36DGT-200M is an 18,874,368-bit high performance synchronous SRAM with a 2-bit burst address counter. Although of a type originally developed for Level 2 Cache applications supporting high performance CPUs, the device now finds application in synchronous SRAM applications, ranging from DSP main store to networking chip set support.

### Controls

Addresses, data I/Os, chip enables ( $\overline{E1}$ ,  $E2$ ,  $\overline{E3}$ ), address burst control inputs ( $\overline{ADSP}$ ,  $\overline{ADSC}$ ,  $\overline{ADV}$ ), and write control inputs ( $\overline{Bx}$ ,  $\overline{BW}$ ,  $\overline{GW}$ ) are synchronous and are controlled by a positive-edge-triggered clock input (CK). Output enable ( $\overline{G}$ ) and power down control (ZZ) are asynchronous inputs. Burst

cycles can be initiated with either  $\overline{ADSP}$  or  $\overline{ADSC}$  inputs. In Burst mode, subsequent burst addresses are generated internally and are controlled by  $\overline{ADV}$ . The burst address counter may be configured to count in either linear or interleave order with the Linear Burst Order ( $\overline{LBO}$ ) input. The Burst function need not be used. New addresses can be loaded on every cycle with no degradation of chip performance.

### Flow Through/Pipeline Reads

The function of the Data Output register can be controlled by the user via the  $\overline{FT}$  mode pin (Pin 14). Holding the  $\overline{FT}$  mode pin low places the RAM in Flow Through mode, causing output data to bypass the Data Output Register. Holding  $\overline{FT}$  high places the RAM in Pipeline mode, activating the rising-edge-triggered Data Output Register.

### Byte Write and Global Write

Byte write operation is performed by using Byte Write enable ( $\overline{BW}$ ) input combined with one or more individual byte write signals ( $\overline{Bx}$ ). In addition, Global Write ( $\overline{GW}$ ) is available for writing all bytes at one time, regardless of the Byte Write control inputs.

### Sleep Mode

Low power (Sleep mode) is attained through the assertion (High) of the ZZ signal, or by stopping the clock (CK). Memory data is retained during Sleep mode.

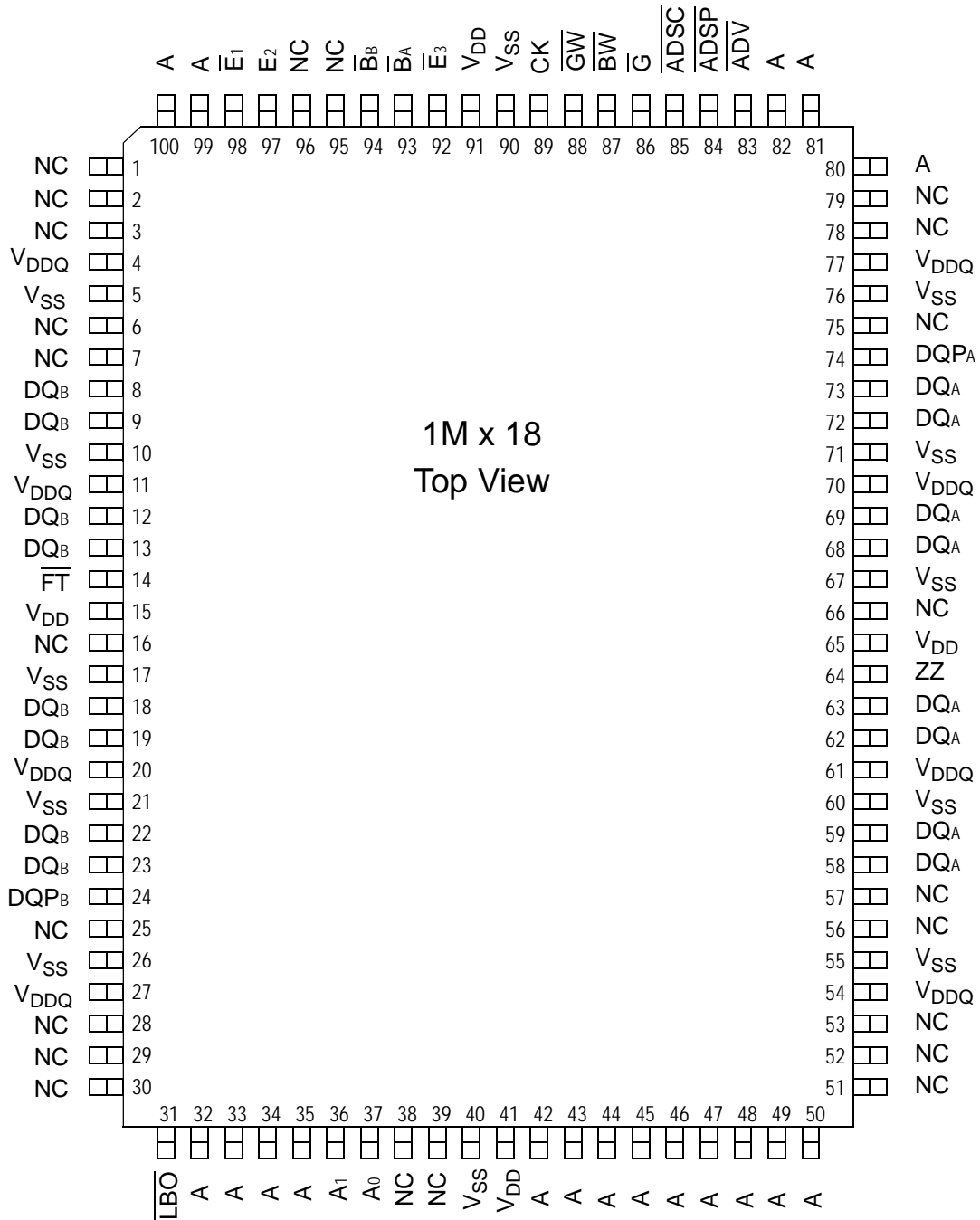
### Core and Interface Voltages

The GS816018/32/36DGT-200M operates on a 3.3 V or 2.5 V power supply. All input are 3.3 V and 2.5 V compatible. Separate output power ( $V_{DDQ}$ ) pins are used to decouple output noise from the internal circuits and are 3.3 V and 2.5 V compatible.

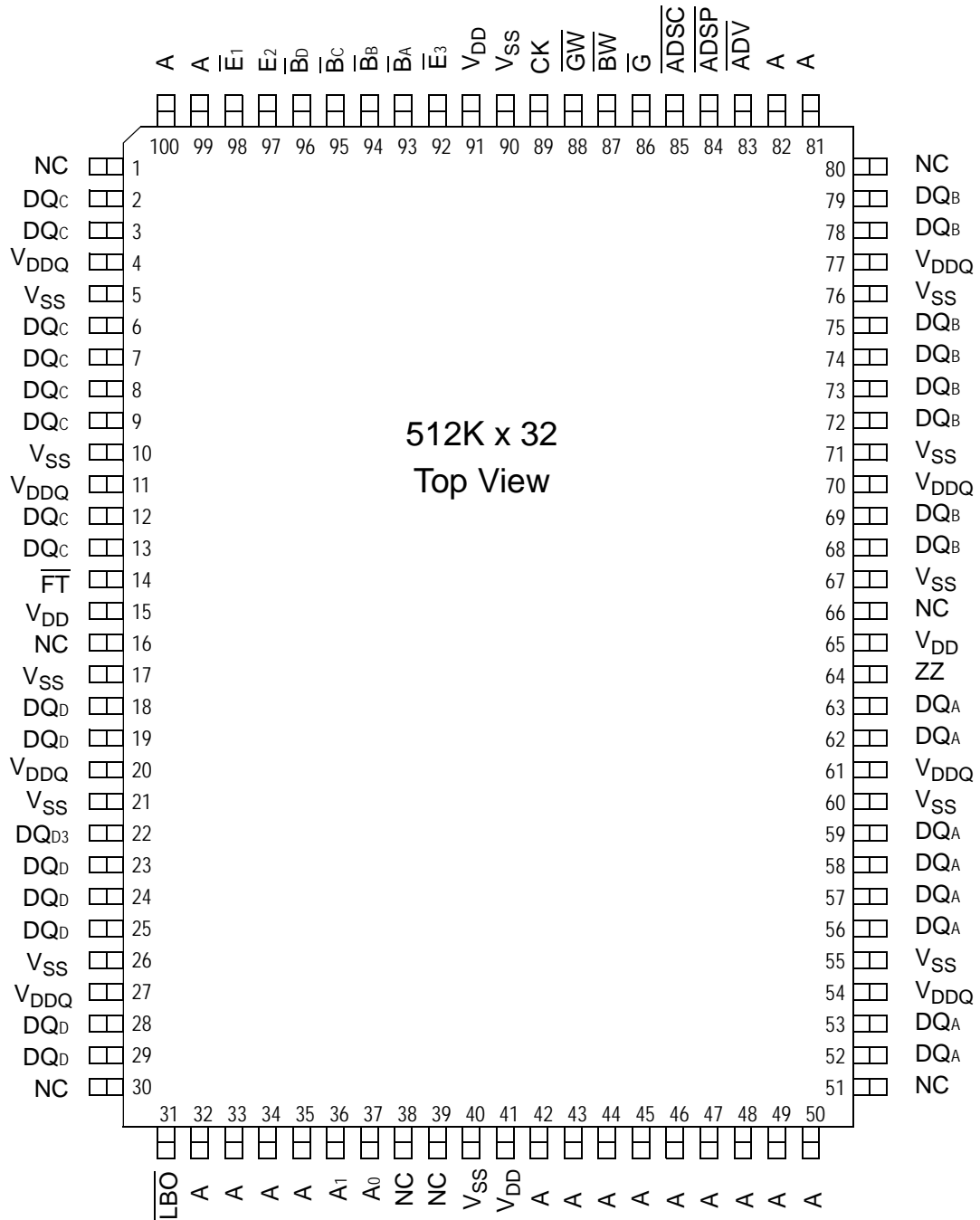
## Parameter Synopsis

		-200M	Unit
Pipeline 3-1-1-1	$t_{KQ}$	3.0	ns
	tCycle	5.0	ns
	Curr (x18)	270	mA
	Curr (x32/x36)	300	mA
Flow Through 2-1-1-1	$t_{KQ}$	6.5	ns
	tCycle	6.5	ns
	Curr (x18)	260	mA
	Curr (x32/x36)	280	mA

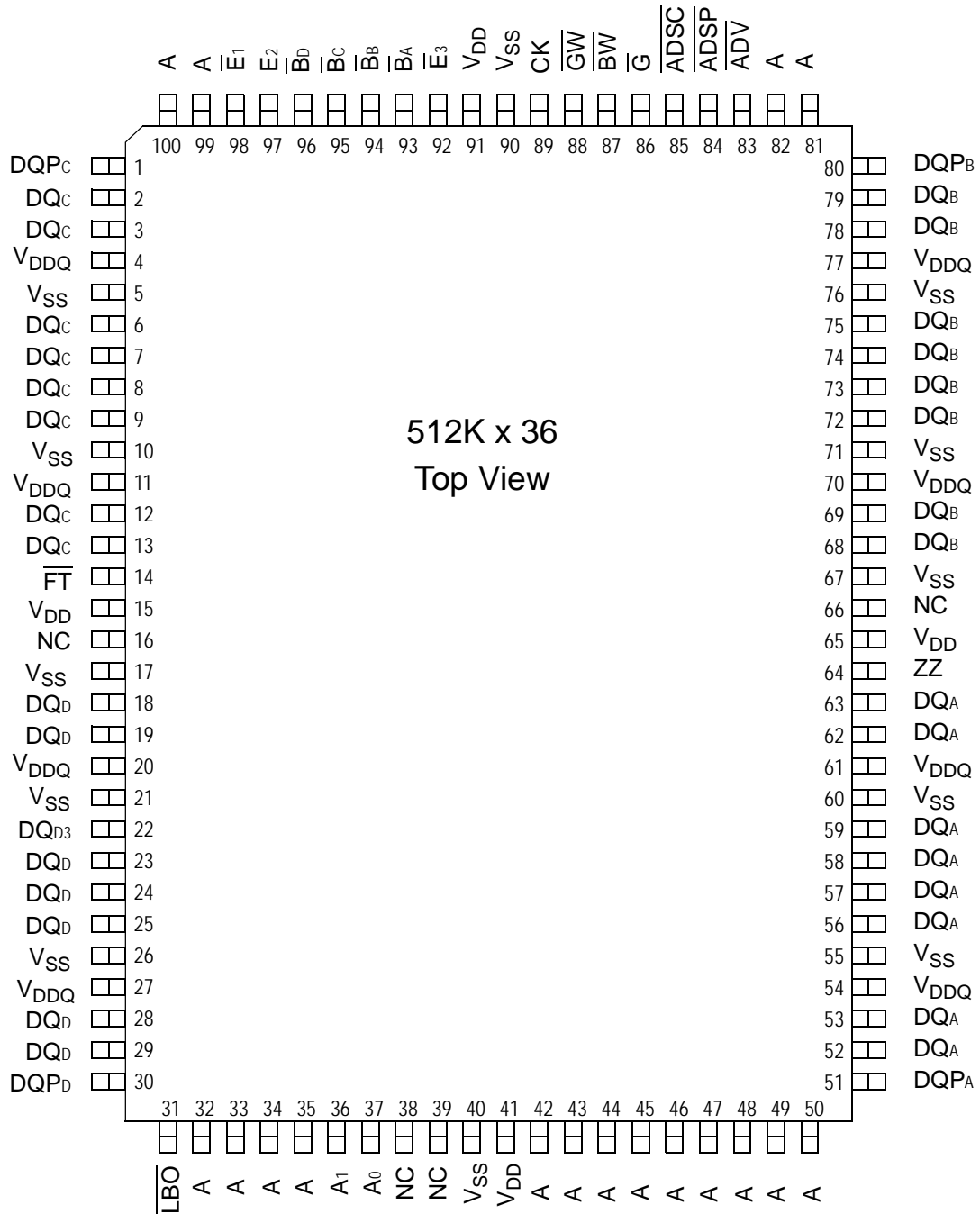
GS816018D 100-Pin TQFP Pinout



GS816032D 100-Pin TQFP Pinout



GS816036D 100-Pin TQFP Pinout



## TQFP Pin Description

Symbol	Type	Description
A <sub>0</sub> , A <sub>1</sub>	I	Address field LSBs and Address Counter preset Inputs
A	I	Address Inputs
DQ <sub>A</sub> DQ <sub>B</sub> DQ <sub>C</sub> DQ <sub>D</sub>	I/O	Data Input and Output pins
$\overline{BW}$	I	Byte Write—Writes all enabled bytes; active low
$\overline{B_A}$ , $\overline{B_B}$	I	Byte Write Enable for DQ <sub>A</sub> , DQ <sub>B</sub> Data I/Os; active low
$\overline{B_C}$ , $\overline{B_D}$	I	Byte Write Enable for DQ <sub>C</sub> , DQ <sub>D</sub> Data I/Os; active low
CK	I	Clock Input Signal; active high
$\overline{GW}$	I	Global Write Enable—Writes all bytes; active low
$\overline{E_1}$ , $\overline{E_3}$	I	Chip Enable; active low
E <sub>2</sub>	I	Chip Enable; active high
$\overline{G}$	I	Output Enable; active low
$\overline{ADV}$	I	Burst address counter advance enable; active low
$\overline{ADSP}$ , $\overline{ADSC}$	I	Address Strobe (Processor, Cache Controller); active low
ZZ	I	Sleep Mode control; active high
$\overline{FT}$	I	Flow Through or Pipeline mode; active low
$\overline{LBO}$	I	Linear Burst Order mode; active low
V <sub>DD</sub>	I	Core power supply
V <sub>SS</sub>	I	I/O and Core Ground
V <sub>DDQ</sub>	I	Output driver power supply
NC		No Connect

GS816018/32/36DGT-200M Block Diagram



Note: Only x36 version shown for simplicity.

## Mode Pin Functions

Mode Name	Pin Name	State	Function
Burst Order Control	$\overline{\text{LBO}}$	L	Linear Burst
		H	Interleaved Burst
Output Register Control	$\overline{\text{FT}}$	L	Flow Through
		H or NC	Pipeline
Power Down Control	ZZ	L or NC	Active
		H	Standby, $I_{DD} = I_{SB}$

**Note:**

There is a pull-up device on the  $\overline{\text{FT}}$  pin and a pull-down device on the ZZ pin, so this input pin can be unconnected and the chip will operate in the default states as specified in the above tables.

## Burst Counter Sequences

### Linear Burst Sequence

	A[1:0]	A[1:0]	A[1:0]	A[1:0]
1st address	00	01	10	11
2nd address	01	10	11	00
3rd address	10	11	00	01
4th address	11	00	01	10

**Note:**

The burst counter wraps to initial state on the 5th clock.

### Interleaved Burst Sequence

	A[1:0]	A[1:0]	A[1:0]	A[1:0]
1st address	00	01	10	11
2nd address	01	00	11	10
3rd address	10	11	00	01
4th address	11	10	01	00

**Note:**

The burst counter wraps to initial state on the 5th clock.

## Byte Write Truth Table

Function	$\overline{GW}$	$\overline{BW}$	$\overline{BA}$	$\overline{BB}$	$\overline{BC}$	$\overline{BD}$	Notes
Read	H	H	X	X	X	X	1
Write No Bytes	H	L	H	H	H	H	1
Write byte a	H	L	L	H	H	H	2, 3
Write byte b	H	L	H	L	H	H	2, 3
Write byte c	H	L	H	H	L	H	2, 3, 4
Write byte d	H	L	H	H	H	L	2, 3, 4
Write all bytes	H	L	L	L	L	L	2, 3, 4
Write all bytes	L	X	X	X	X	X	

## Notes:

1. All byte outputs are active in read cycles regardless of the state of Byte Write Enable inputs,  $\overline{BA}$ ,  $\overline{BB}$ ,  $\overline{BC}$  and/or  $\overline{BD}$ .
2. Byte Write Enable inputs  $\overline{BA}$ ,  $\overline{BB}$ ,  $\overline{BC}$  and/or  $\overline{BD}$  may be used in any combination with  $\overline{BW}$  to write single or multiple bytes.
3. All byte I/Os remain High-Z during all write operations regardless of the state of Byte Write Enable inputs.
4. Bytes "c" and "d" are only available on the x32 and x36 versions.



## Synchronous Truth Table

Operation	Address Used	State Diagram Key	$\bar{E}_1$	E2	$\bar{E}_3$	$\overline{ADSP}$	$\overline{ADSC}$	$\overline{ADV}$	$\bar{W}$	DQ <sup>3</sup>
Deselect Cycle, Power Down	None	X	L	X	H	X	L	X	X	High-Z
Deselect Cycle, Power Down	None	X	L	L	X	X	L	X	X	High-Z
Deselect Cycle, Power Down	None	X	L	X	H	L	X	X	X	High-Z
Deselect Cycle, Power Down	None	X	L	L	X	L	X	X	X	High-Z
Deselect Cycle, Power Down	None	X	H	X	X	X	L	X	X	High-Z
Read Cycle, Begin Burst	External	R	L	H	L	L	X	X	X	Q
Read Cycle, Begin Burst	External	R	L	H	L	H	L	X	F	Q
Write Cycle, Begin Burst	External	W	L	H	L	H	L	X	T	D
<i>Read Cycle, Continue Burst</i>	<i>Next</i>	<i>CR</i>	<i>X</i>	<i>X</i>	<i>X</i>	<i>H</i>	<i>H</i>	<i>L</i>	<i>F</i>	<i>Q</i>
Read Cycle, Continue Burst	Next	CR	H	X	X	X	H	L	F	Q
<i>Write Cycle, Continue Burst</i>	<i>Next</i>	<i>CW</i>	<i>X</i>	<i>X</i>	<i>X</i>	<i>H</i>	<i>H</i>	<i>L</i>	<i>T</i>	<i>D</i>
Write Cycle, Continue Burst	Next	CW	H	X	X	X	H	L	T	D
Read Cycle, Suspend Burst	Current		X	X	X	H	H	H	F	Q
Read Cycle, Suspend Burst	Current		H	X	X	X	H	H	F	Q
Write Cycle, Suspend Burst	Current		X	X	X	H	H	H	T	D
Write Cycle, Suspend Burst	Current		H	X	X	X	H	H	T	D

## Notes:

1. X = Don't Care, H = High, L = Low
2. E = T (True) if E<sub>2</sub> = 1 and  $\bar{E}_1 = \bar{E}_3 = 0$ ; E = F (False) if E<sub>2</sub> = 0 or  $\bar{E}_1 = 1$  or  $\bar{E}_3 = 1$
3.  $\bar{W}$  = T (True) and F (False) is defined in the Byte Write Truth Table preceding.
4.  $\bar{G}$  is an asynchronous input.  $\bar{G}$  can be driven high at any time to disable active output drivers.  $\bar{G}$  low can only enable active drivers (shown as "Q" in the Truth Table above).
5. All input combinations shown above are tested and supported. Input combinations shown in gray boxes need not be used to accomplish basic synchronous or synchronous burst operations and may be avoided for simplicity.
6. Tying  $\overline{ADSP}$  high and  $\overline{ADSC}$  low allows simple non-burst synchronous operations. See **BOLD** items above.
7. Tying  $\overline{ADSP}$  high and  $\overline{ADV}$  low while using  $\overline{ADSC}$  to load new addresses allows simple burst operations. See *ITALIC* items above.

## Simplified State Diagram



## Notes:

1. The diagram shows only supported (tested) synchronous state transitions. The diagram presumes  $\overline{G}$  is tied low.
2. The upper portion of the diagram assumes active use of only the Enable ( $\overline{E1}$ ,  $E2$ , and  $E3$ ) and Write ( $\overline{BA}$ ,  $\overline{BB}$ ,  $\overline{BC}$ ,  $\overline{BD}$ ,  $\overline{BW}$ , and  $\overline{GW}$ ) control inputs, and that  $\overline{ADSP}$  is tied high and  $\overline{ADSC}$  is tied low.
3. The upper and lower portions of the diagram together assume active use of only the Enable, Write, and  $\overline{ADSC}$  control inputs, and assumes  $\overline{ADSP}$  is tied high and  $\overline{ADV}$  is tied low.

Simplified State Diagram with  $\overline{G}$ 

**Notes:**

1. The diagram shows supported (tested) synchronous state transitions plus supported transitions that depend upon the use of  $\overline{G}$ .
2. Use of "Dummy Reads" (Read Cycles with  $\overline{G}$  High) may be used to make the transition from Read cycles to Write cycles without passing through a Deselect cycle. Dummy Read cycles increment the address counter just like normal read cycles.
3. Transitions shown in gray tone assume  $\overline{G}$  has been pulsed high long enough to turn the RAM's drivers off and for incoming data to meet Data Input Set Up Time.

## Absolute Maximum Ratings

(All voltages reference to  $V_{SS}$ )

Symbol	Description	Value	Unit
$V_{DD}$	Voltage on $V_{DD}$ Pins	-0.5 to 4.6	V
$V_{DDQ}$	Voltage in $V_{DDQ}$ Pins	-0.5 to $V_{DD}$	V
$V_{I/O}$	Voltage on I/O Pins	-0.5 to $V_{DD} + 0.5$ ( $\leq 4.6$ V max.)	V
$V_{IN}$	Voltage on Other Input Pins	-0.5 to $V_{DD} + 0.5$ ( $\leq 4.6$ V max.)	V
$I_{IN}$	Input Current on Any Pin	+/-20	mA
$I_{OUT}$	Output Current on Any I/O Pin	+/-20	mA
$P_D$	Package Power Dissipation	1.5	W
$T_{STG}$	Storage Temperature	-55 to 125	°C
$T_{BIAS}$	Temperature Under Bias	-55 to 125	°C

### Note:

Permanent damage to the device may occur if the Absolute Maximum Ratings are exceeded. Operation should be restricted to Recommended Operating Conditions. Exposure to conditions exceeding the Absolute Maximum Ratings, for an extended period of time, may affect reliability of this component.

## Power Supply Voltage Ranges

Parameter	Symbol	Min.	Typ.	Max.	Unit
3.3 V Supply Voltage	$V_{DD3}$	3.0	3.3	3.6	V
2.5 V Supply Voltage	$V_{DD2}$	2.3	2.5	2.7	V
3.3 V $V_{DDQ}$ I/O Supply Voltage	$V_{DDQ3}$	3.0	3.3	3.6	V
2.5 V $V_{DDQ}$ I/O Supply Voltage	$V_{DDQ2}$	2.3	2.5	2.7	V

## $V_{DD3}$ Range Logic Levels

Parameter	Symbol	Min.	Typ.	Max.	Unit
Input High Voltage	$V_{IH}$	2.0	—	$V_{DD} + 0.3$	V
Input Low Voltage	$V_{IL}$	-0.3	—	0.8	V

### Notes:

- $V_{IH}$  (max) must be met for any instantaneous value of  $V_{DD}$ .
- $V_{DD}$  needs to power-up before or at the same time as  $V_{DDQ}$  to make sure  $V_{IH}$  (max) is not exceeded.

## V<sub>DD2</sub> Range Logic Levels

Parameter	Symbol	Min.	Typ.	Max.	Unit
Input High Voltage	V <sub>IH</sub>	0.6*V <sub>DD</sub>	—	V <sub>DD</sub> + 0.3	V
Input Low Voltage	V <sub>IL</sub>	-0.3	—	0.3*V <sub>DD</sub>	V

### Notes:

- V<sub>IH</sub> (max) must be met for any instantaneous value of V<sub>DD</sub>.
- V<sub>DD</sub> needs to power-up before or at the same time as V<sub>DD0</sub> to make sure V<sub>IH</sub> (max) is not exceeded.

## Operating Temperature

Parameter	Symbol	Min.	Typ.	Max.	Unit
Junction Temperature (Military Range Versions)	T <sub>J</sub>	-55	25	125	°C

### Note:

\* The part numbers of Military Temperature Range versions end with the character "M". Unless otherwise noted, all performance specifications quoted are evaluated for worst case in the temperature range marked on the device.

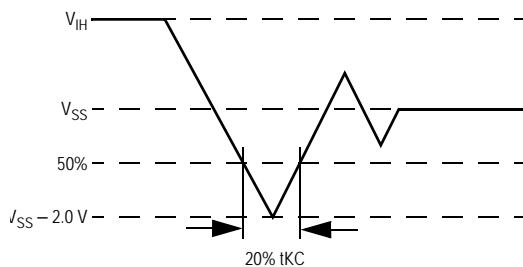
## Thermal Impedance

Package	Test PCB Substrate	θ JA (C°/W) Airflow = 0 m/s	θ JA (C°/W) Airflow = 1 m/s	θ JA (C°/W) Airflow = 2 m/s	θ JB (C°/W)	θ JC (C°/W)
100 TQFP	4-layer	35.7	31.0	29.4	27.0	8.4

### Notes:

- Thermal Impedance data is based on a number of samples from multiple lots and should be viewed as a typical number.
- The characteristics of the test fixture PCB influence reported thermal characteristics of the device. Be advised that a good thermal path to the PCB can result in cooling or heating of the RAM depending on PCB temperature.

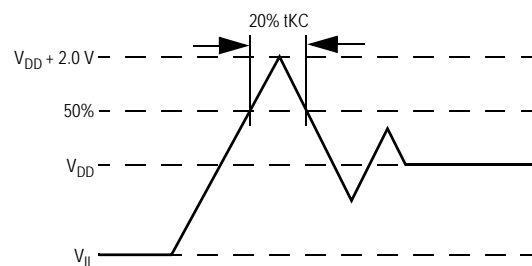
## Undershoot Measurement and Timing



### Note:

Input Under/overshoot voltage must be  $-2\text{ V} > V_i < V_{DDn} + 2\text{ V}$  not to exceed 4.6 V maximum, with a pulse width not to exceed 20% t<sub>KC</sub>.

## Overshoot Measurement and Timing



## Capacitance

( $T_A = 25^\circ\text{C}$ ,  $f = 1\text{ MHz}$ ,  $V_{DD} = 2.5\text{ V}$ )

Parameter	Symbol	Test conditions	Typ.	Max.	Unit
Input Capacitance	$C_{IN}$	$V_{IN} = 0\text{ V}$	4	5	pF
Input/Output Capacitance	$C_{I/O}$	$V_{OUT} = 0\text{ V}$	6	7	pF

### Note:

These parameters are sample tested.

## AC Test Conditions

Parameter	Conditions
Input high level	$V_{DD} - 0.2\text{ V}$
Input low level	$0.2\text{ V}$
Input slew rate	$1\text{ V/ns}$
Input reference level	$V_{DD}/2$
Output reference level	$V_{DDQ}/2$
Output load	Fig. 1

### Notes:

1. Include scope and jig capacitance.
2. Test conditions as specified with output loading as shown in Fig. 1 unless otherwise noted.
3. Device is deselected as defined by the Truth Table.



## DC Electrical Characteristics

Parameter	Symbol	Test Conditions	Min	Max
Input Leakage Current (except mode pins)	$I_{IL}$	$V_{IN} = 0$ to $V_{DD}$	-1 $\mu$ A	1 $\mu$ A
ZZ Input Current	$I_{IN1}$	$V_{DD} \geq V_{IN} \geq V_{IH}$ $0 \text{ V} \leq V_{IN} \leq V_{IH}$	-1 $\mu$ A -1 $\mu$ A	1 $\mu$ A 100 $\mu$ A
$\overline{FT}$ Input Current	$I_{IN2}$	$V_{DD} \geq V_{IN} \geq V_{IL}$ $0 \text{ V} \leq V_{IN} \leq V_{IL}$	-100 $\mu$ A -1 $\mu$ A	1 $\mu$ A 1 $\mu$ A
Output Leakage Current	$I_{OL}$	Output Disable, $V_{OUT} = 0$ to $V_{DD}$	-1 $\mu$ A	1 $\mu$ A
Output High Voltage	$V_{OH2}$	$I_{OH} = -8 \text{ mA}$ , $V_{DDQ} = 2.375 \text{ V}$	1.7 V	—
Output High Voltage	$V_{OH3}$	$I_{OH} = -8 \text{ mA}$ , $V_{DDQ} = 3.135 \text{ V}$	2.4 V	—
Output Low Voltage	$V_{OL}$	$I_{OL} = 8 \text{ mA}$	—	0.4 V

## Operating Currents

Parameter	Test Conditions	Mode	Symbol	-200M	Unit
				-55 to 125°C	
Operating Current	Device Selected; All other inputs $\geq V_{IH}$ or $\leq V_{IL}$ Output open	(x32/x36)	Pipeline	$I_{DD}$ 260 $I_{DDQ}$ 40	mA
			Flow Through	$I_{DD}$ 255 $I_{DDQ}$ 25	mA
		(x18)	Pipeline	$I_{DD}$ 245 $I_{DDQ}$ 25	mA
			Flow Through	$I_{DD}$ 240 $I_{DDQ}$ 20	mA
Standby Current	$ZZ \geq V_{DD} - 0.2 V$	—	Pipeline	$I_{SB}$ 100	mA
			Flow Through	$I_{SB}$ 100	mA
Deselect Current	Device Deselected; All other inputs $\geq V_{IH}$ or $\leq V_{IL}$	—	Pipeline	$I_{DD}$ 140	mA
			Flow Through	$I_{DD}$ 140	mA

## Notes:

- $I_{DD}$  and  $I_{DDQ}$  apply to any combination of  $V_{DD3}$ ,  $V_{DD2}$ ,  $V_{DDQ3}$ , and  $V_{DDQ2}$  operation.
- All parameters listed are worst case scenario.



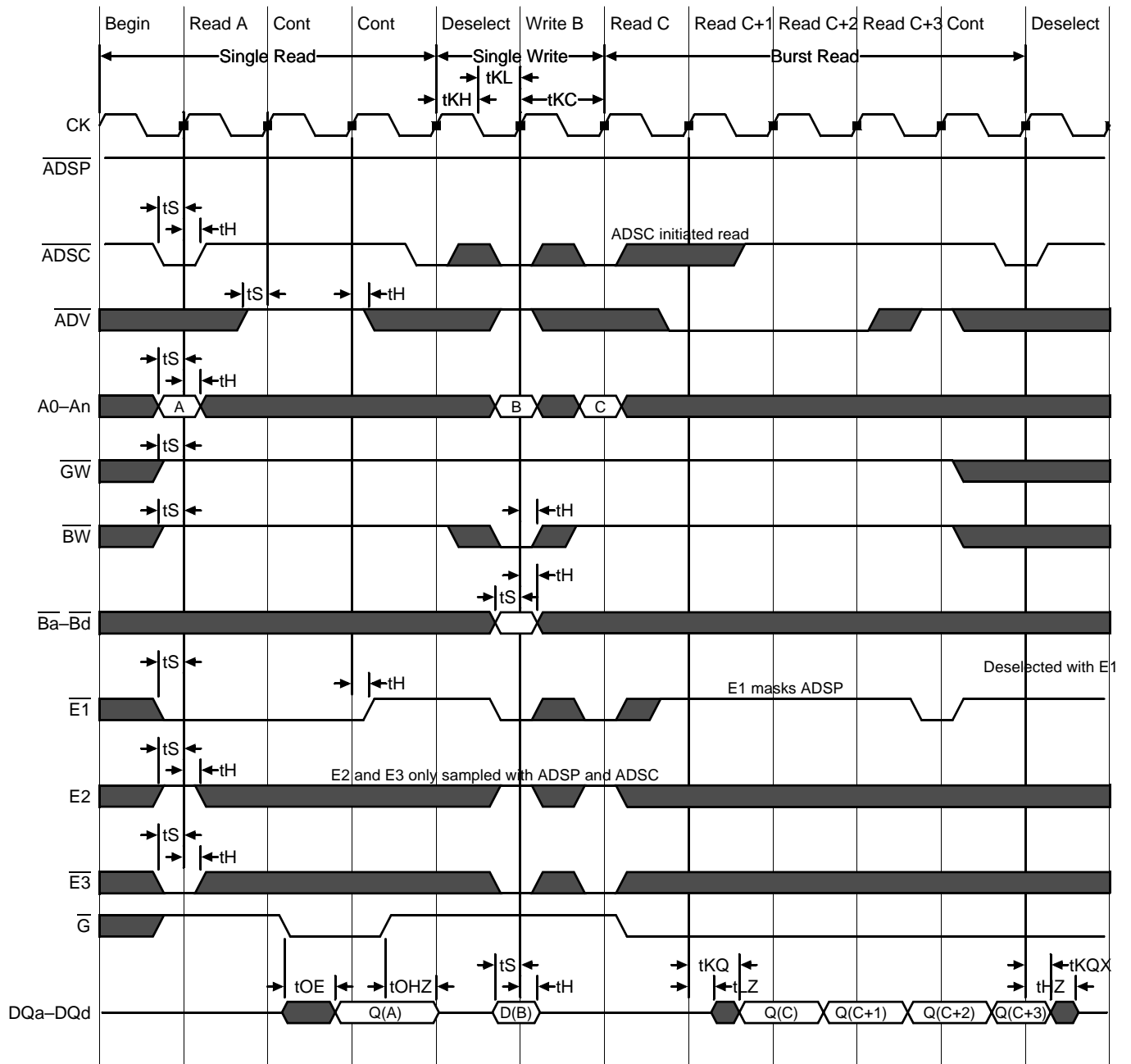
## AC Electrical Characteristics

	Parameter	Symbol	-200M		Unit
			Min	Max	
Pipeline	Clock Cycle Time	t <sub>KC</sub>	5.0	—	ns
	Clock to Output Valid	t <sub>KQ</sub>	—	3.0	ns
	Clock to Output Invalid	t <sub>KQX</sub>	1.5	—	ns
	Clock to Output in Low-Z	t <sub>LZ</sub> <sup>1</sup>	1.5	—	ns
	Setup time	t <sub>S</sub>	1.4	—	ns
	Hold time	t <sub>H</sub>	0.4	—	ns
Flow Through	Clock Cycle Time	t <sub>KC</sub>	6.5	—	ns
	Clock to Output Valid	t <sub>KQ</sub>	—	6.5	ns
	Clock to Output Invalid	t <sub>KQX</sub>	2.0	—	ns
	Clock to Output in Low-Z	t <sub>LZ</sub> <sup>1</sup>	2.0	—	ns
	Setup time	t <sub>S</sub>	1.5	—	ns
	Hold time	t <sub>H</sub>	0.5	—	ns
	Clock HIGH Time	t <sub>KH</sub>	1.3	—	ns
	Clock LOW Time	t <sub>KL</sub>	1.5	—	ns
	Clock to Output in High-Z	t <sub>HZ</sub> <sup>1</sup>	1.5	3.0	ns
	$\overline{G}$ to Output Valid	t <sub>OE</sub>	—	3.0	ns
	$\overline{G}$ to output in Low-Z	t <sub>OLZ</sub> <sup>1</sup>	0	—	ns
	$\overline{G}$ to output in High-Z	t <sub>OHZ</sub> <sup>1</sup>	—	3.0	ns
	ZZ setup time	t <sub>ZZS</sub> <sup>2</sup>	5	—	ns
	ZZ hold time	t <sub>ZZH</sub> <sup>2</sup>	1	—	ns
	ZZ recovery	t <sub>ZZR</sub>	20	—	ns

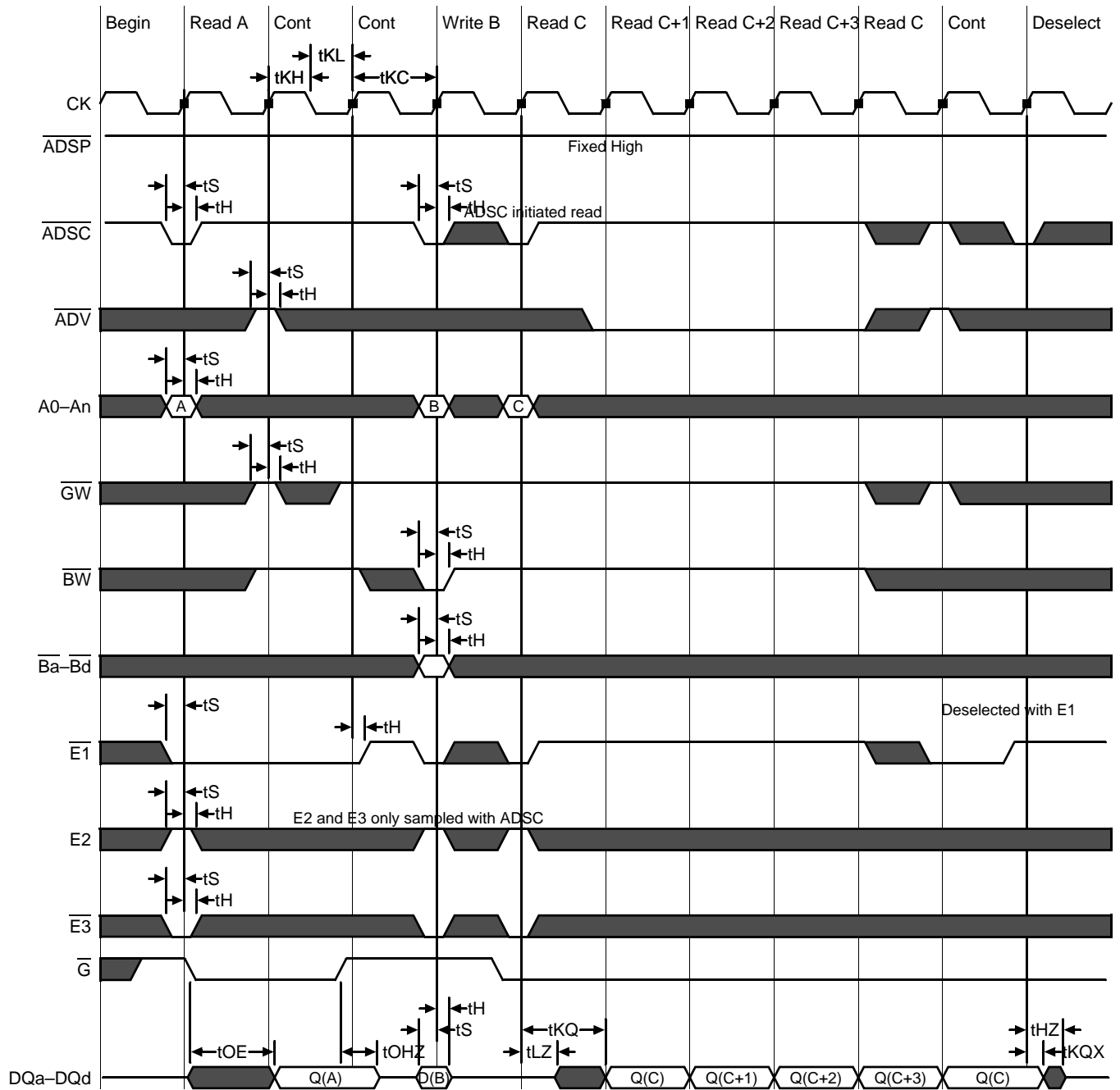
## Notes:

1. These parameters are sampled and are not 100% tested.
2. ZZ is an asynchronous signal. However, in order to be recognized on any given clock cycle, ZZ must meet the specified setup and hold times as specified above.

## Pipeline Mode Timing



## Flow Through Mode Timing

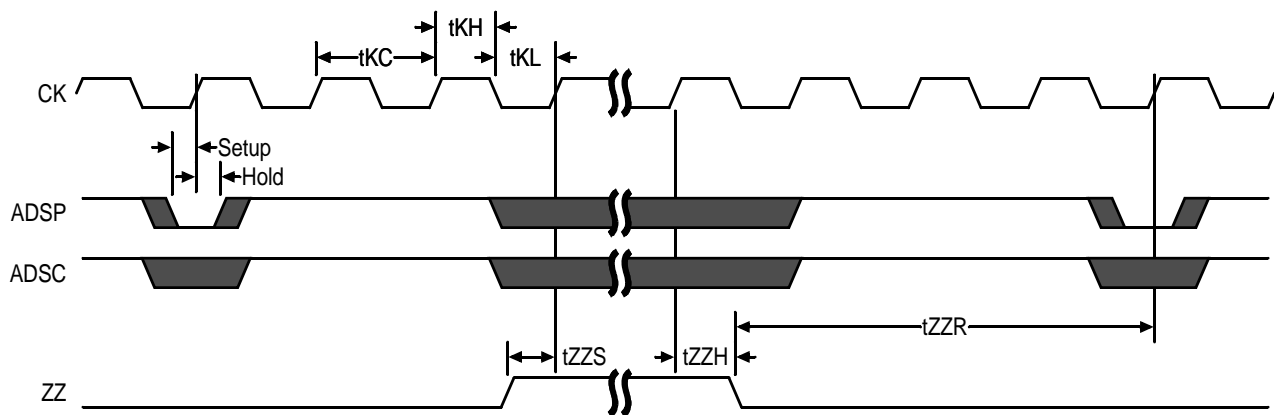


## Sleep Mode

During normal operation, ZZ must be pulled low, either by the user or by its internal pull down resistor. When ZZ is pulled high, the SRAM will enter a Power Sleep mode after 2 cycles. At this time, internal state of the SRAM is preserved. When ZZ returns to low, the SRAM operates normally after 2 cycles of wake up time.

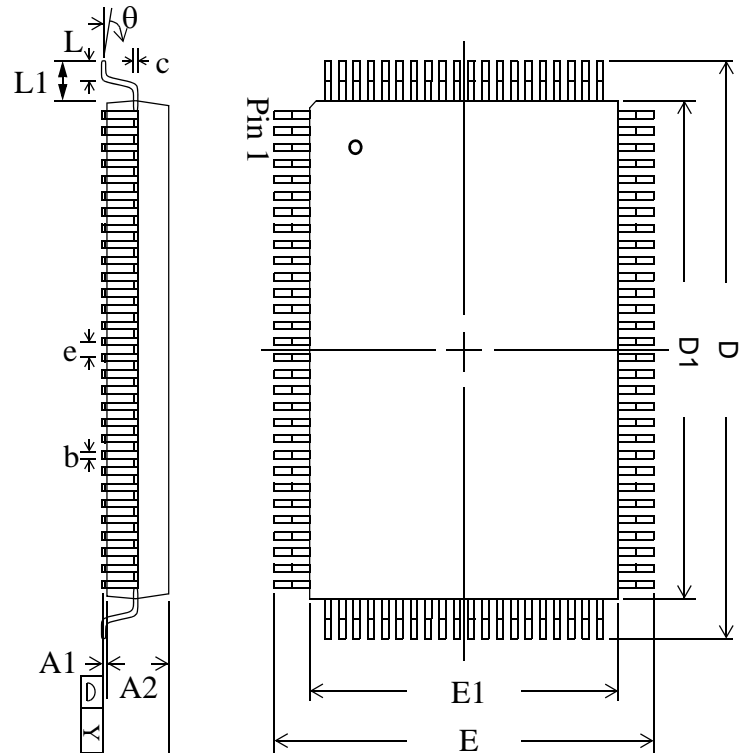
Sleep mode is a low current, power-down mode in which the device is deselected and current is reduced to  $I_{SB2}$ . The duration of Sleep mode is dictated by the length of time the ZZ is in a High state. After entering Sleep mode, all inputs except ZZ become disabled and all outputs go to High-Z. The ZZ pin is an asynchronous, active high input that causes the device to enter Sleep mode. When the ZZ pin is driven high,  $I_{SB2}$  is guaranteed after the time  $t_{ZZI}$  is met. Because ZZ is an asynchronous input, pending operations or operations in progress may not be properly completed if ZZ is asserted. Therefore, Sleep mode must not be initiated until valid pending operations are completed. Similarly, when exiting Sleep mode during  $t_{ZZR}$ , only a Deselect or Read commands may be applied while the SRAM is recovering from Sleep mode.

Sleep Mode Timing Diagram



## TQFP Package Drawing (Package GT)

Symbol	Description	Min.	Nom.	Max
A1	Standoff	0.05	0.10	0.15
A2	Body Thickness	1.35	1.40	1.45
b	Lead Width	0.20	0.30	0.40
c	Lead Thickness	0.09	—	0.20
D	Terminal Dimension	21.9	22.0	22.1
D1	Package Body	19.9	20.0	20.1
E	Terminal Dimension	15.9	16.0	16.1
E1	Package Body	13.9	14.0	14.1
e	Lead Pitch	—	0.65	—
L	Foot Length	0.45	0.60	0.75
L1	Lead Length	—	1.00	—
Y	Coplanarity			0.10
$\theta$	Lead Angle	0°	—	7°



## Notes:

1. All dimensions are in millimeters (mm).
2. Package width and length do not include mold protrusion.

## Ordering Information for GSI Synchronous Burst RAMs

Org	Part Number <sup>1</sup>	Type	Package	Speed <sup>2</sup> (MHz/ns)	T <sub>J</sub> <sup>3</sup>
1M x 18	GS816018DGT-200M	Pipeline/Flow Through	RoHS-compliant TQFP	200/6.5	M
512K x 32	GS816032DGT-200M	Pipeline/Flow Through	RoHS-compliant TQFP	200/6.5	M
512K x 36	GS816036DGT-200M	Pipeline/Flow Through	RoHS-compliant TQFP	200/6.5	M

## Notes:

- Customers requiring delivery in Tape and Reel should add the character "T" to the end of the part number.  
Example: GS816018DGT-150MT.
- The speed column indicates the cycle frequency (MHz) of the device in Pipeline mode and the latency (ns) in Flow Through mode. Each device is Pipeline/Flow Through mode-selectable by the user.
- M = Military Temperature Range.
- GSI offers other versions this type of device in many different configurations and with a variety of different features, only some of which are covered in this data sheet. See the GSI Technology web site ([www.gsitechnology.com](http://www.gsitechnology.com)) for a complete listing of current offerings.