



Interface for integration of Daikin air conditioners into KNX  
TP-1 (EIB) control systems  
Compatible with Domestic line air conditioner commercialized by Daikin  
Application's Program Version: 0.4

**USER MANUAL**

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## Important User Information

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## Interface for integration of Daikin air conditioners into KNX TP-1 (EIB) control systems.

Compatible with Domestic line air conditioners commercialised by Daikin.

<b>ORDER CODE</b>	<b>LEGACY ORDER CODE</b>
INKNXDAI001I000	DK-AC-KNX-1

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## 1. Presentation

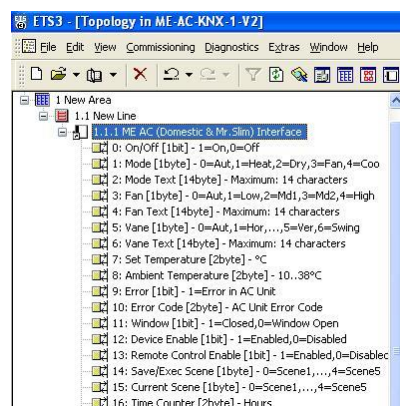


INKNXDAI001I000 allows a complete and natural integration of Daikin air conditioners with KNX control systems.

Compatible with all models of Domestic line of air conditioners.

Main features:

- Reduced dimensions. Installation even inside the A.C. indoor unit.
- Quick and non visible installation.
- External power not required.
- Direct connection to the KNX EIB bus.
- Direct connection to the AC indoor unit.
- Fully KNX interoperable, configuration from ETS.
- Multiple objects for control (of different types: bit, byte, characters...).
- Control of the AC unit based in the ambient temperature read by the own AC unit, or in the ambient temperature read by any KNX thermostat.
- Total Control and Monitoring of the AC unit from KNX, including monitoring of AC unit's state of internal variables, running hours counter (for filter maintenance control), and error indication and error code.
- AC unit can be controlled simultaneously by the IR remote control of the AC unit and by KNX.
- Up to 2 scenes can be saved and executed from KNX, fixing the desired combination of Operation Mode, Set Temperature, Fan Speed, and Swing in any moment by using a simple Switching type object.



## 2. Connection

The interface comes with a cable (1 meter long) for direct connection to the internal control board of the AC indoor unit.

### Connection of the interface to the AC indoor unit:

Disconnect mains power from the AC unit. Open the front cover of the indoor unit in order to have access to the internal control board. In the control board locate the socket connector marked as:

**S21** in Domestic line models

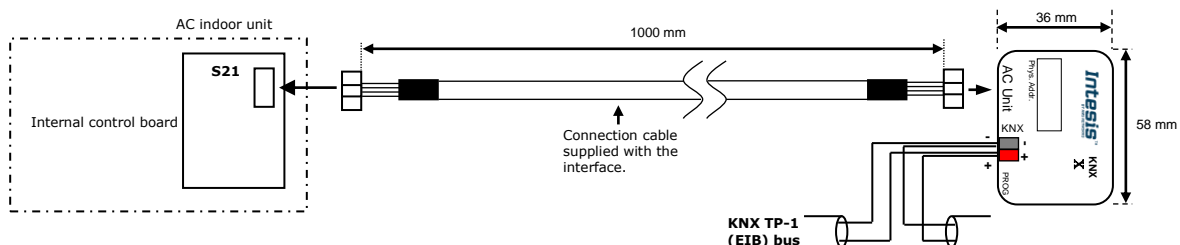
Using the cable that comes with the interface, insert its smaller connector into the socket of the INKNXDAI001I000 marked as **AC Unit**, and the other connector, the biggest one, into the socket **S21** of the AC unit's control board. Fix the INKNXDAI001I000 inside or outside the AC indoor unit depending on your needs – remember that INKNXDAI001I000 must be also connected to the KNX bus. Close the AC indoor unit's front cover again.

**IMPORTANT:** Do not modify the length of the cable supplied with the interface, it may affect to the correct operation of the interface.

### Connection of the interface to the KNX bus:

Disconnect power of the KNX bus. Connect the interface to the KNX TP-1 (EIB) bus using the KNX standard connector (red/grey) of the interface, respect polarity. Reconnect power of the KNX bus.

### Connections diagram:



## 3. Configuration and setup

This is a fully compatible KNX device which must be configured and setup using standard KNX tool ETS.

ETS project for this device can be downloaded from:

<https://intesis.com/products/ac-interfaces/daikin-gateways/daikin-knx-ac-dk-ac-knx-1>

Please consult the README.txt file, located inside the downloaded zip file, to find instructions on how to install the database.

**IMPORTANT:** Do not forget to select the correct model of AC indoor unit connected to the interface, this is in "Parameters" of the device in ETS.

## 4. KNX communication objects

### Main Objects.

Object #	0
Name	<b>On/Off [1bit]</b>
Function	1=On, 0=Off
Description	This object is used to Start (On) and Stop (Off) the AC unit
Access type	Read/Write
Data type ID	1.001

Object #	1
Name	<b>Mode [1byte]</b>
Function	0=Aut, 1=Heat, 2=Dry, 3=Fan, 4=Cool
Description	This object is used to monitor the Operation Mode in the AC unit
Access type	Read/Write
Data type ID	5

Object #	2
Name	<b>DPTHvacContrMode [1byte]</b>
Function	0=Aut, 1=Heat, 3=Cool, 9=Fan, 14=Dry
Description	This object is used to monitor the Operation Mode in the AC unit
Access type	Read/Write
Data type ID	20.105

Object #	3
Name	<b>DPT Heat/Cool [1bit]</b>
Function	0=Cool, 1=Heat
Description	This object is used to monitor the Operation Mode in the AC unit. Writing a 0 sets the Operation Mode to Cool. Writing 1 sets the Operation Mode to Heat. Setting the Operation Mode to Heat (through Mode object or DPTHvacContrMode object) sets this object to 1. Setting the Operation Mode to any other (but Heat) sets this object to 0.
Access type	Read/Write
Data type ID	1.100

Object #	4
Name	<b>Mode Text [14 bytes]</b>
Function	14 characters maximum
Description	This object is a text description of the selected Operation Mode
Access type	Read-only
Data type ID	16.001

Object #	14
Name	<b>Fan [1byte]</b>
Function	0=Aut, 1=Low, 2=Md1, 3=Md2, 4=Md3, 5=High
Description	This object is used to monitor the Fan speed in the AC unit
Access type	Read/Write
Data type ID	5

Object #	15
Name	<b>Fan Text [14 bytes]</b>
Function	14 characters maximum
Description	This object is a text description of the selected Fan speed
Access type	Read-only
Data type ID	16.001

Object #	23
Name	<b>Swing [1byte]</b>
Function	0=Off, 1=Vertical Swing, 2=Horizontal Swing, 3=Both
Description	Swing working mode in the AC unit
Access type	Read/Write
Data type ID	5

Object #	24
Name	<b>Swing Text [14 bytes]</b>
Function	14 characters maximum
Description	This object is a text description of the selected Swing mode
Access type	Read-only
Data type ID	16.001

Object #	33
Name	<b>Humidifying Mode [2bytes]</b>
Function	0=Off, 1=Low, 2=Standard, 3=High, 4=Continuous
Description	Working mode of AC unit's Humidifier (URURU SARARA model only)
Access type	Read/Write
Data type ID	5

Object #	34
Name	<b>Humidifying Text [14bytes]</b>
Function	14 characters maximum
Description	This object is a text description of the selected Humidifying mode
Access type	Read-only
Data type ID	16.001

Object #	10
Name	<b>Set Temperature A.C. [2bytes]</b>
Function	31..16°C or 30..10°C or 32..18°C depending on operation mode, see AC unit table below
Description	This object controls the temperature setpoint of the AC unit. Value is meant to be used to set the temperature of the AC unit only when "Virtual Temperature Control" parameter is inactive (set to "No"), always can be read and reflects the current setpoint in the AC unit.
Access type	Read/Write
Data type ID	9.001

Object #	27
Name	<b>Error [1bit]</b>
Function	0-No Error, 1-Operation Error
Description	This object, when set to 1, indicates either an error in the AC unit or communication failure between AC unit and INKNXDAI001I000.
Access type	Read-only
Data type ID	1.005



Object #	28
Name	<b>Error Code [2bytes]</b>
Function	AC Unit Error Code
Description	This object indicates the Error Code of the AC unit. Note that a value of 0 indicates "no error" condition; 555 indicates communication error between INKNXDAI001I000 and the AC Unit. Consult further error codes in the list below.
Access type	Read-only
Data type ID	7

Object #	40
Name	<b>Save/Execute Scene [1byte]</b>
Function	For Storing: 128=Scene1, 129=Scene2 For Executing: 0=Scene1, 1=Scene2
Description	This object is used for storing/executing a scene (a scene is a given combination of set values for Operation Mode, Setpoint Temperature, Fan Speed, Swing Mode, and Humidifying Mode in the AC unit). The actual combination of these values is stored in INKNXDAI001I000's eeprom when storing and retrieved from memory and set in the AC unit when executing.
Access type	Write-only
Data type ID	18.001

Object #	41
Name	<b>Current Scene [1byte]</b>
Function	0=Scene1, 1=Scene2
Description	This object is used to monitor the active scene (a scene is a given combination of set values for Operation Mode, Setpoint Temperature, Fan Speed, Swing Mode Humidifying Mode in the AC unit).
Access type	Read-only
Data type ID	17.001

Object #	32
Name	<b>Time Counter [2byte]</b>
Function	0.. 65535 hours
Description	This object indicates the AC indoor unit's operation time (in hours). Value is stored in INKNXDAI001I000's eeprom. This value can be used for maintenance control of AC indoor unit's filter, as well as for monitoring AC unit's operation time. Set to 0 for clearing its value after filter maintenance.
Access type	Read/Write
Data type ID	7.001

Object #	12
Name	<b>Set Temperature Virtual [2bytes]</b>
Function	31..16°C or 30..10°C or 32..18°C depending on operation mode, see AC unit table below
Description	This object is used to set the temperature of the AC unit when the ambient temperature is also supplied from KNX, i.e. from a KNX temperature sensor (thermostat). Value is used by INKNXDAI001I000 only when "Virtual Temperature Control" parameter is active (set to "Yes"). See "Virtual Ambient Temperature" communication object and "Virtual Temperature Control" parameter. Object's value is read from KNX bus on startup.
Access type	Write-only
Data type ID	9.001

Object #	13
Name	<b>Ambient Temperature Virtual [2bytes]</b>
Function	10..38°C
Description	This object is used to indicate to the AC unit the present ambient temperature measured by an external KNX sensor. Value is used by INKNXDAI001I000 only when "Virtual Temperature Control" parameter is active (set to "Yes"). See "Virtual Set Temperature" communication object and "Virtual Temperature Control" parameter. Object's value is read from KNX bus on startup.
Access type	Write-only
Data type ID	9.001

**Ancillary Objects.**

Object #	29
Name	<b>Window [1bit]</b>
Function	0=Open, 1=Close
Description	Indicates to the AC unit the status of the room's window. If opened, after the minutes indicated in the parameter "Minutes Window", the AC unit will be switched off automatically. The AC unit will remain OFF while the window is open. If "Minutes Window" is 0, the AC unit will be switched off immediately. Object's value is read from bus on startup.
Access type	Write-only
Data type ID	1.009

Object #	30
Name	<b>Device Enable [1bit]</b>
Function	0=Disabled,1= Enabled
Description	This object indicates wheter the INKNXDAl001I000 is enabled or disabled. Value is stored in INKNXDAl001I000's eeprom. If disabled, the only active object of INKNXDAl001I000 will be this one - the rest of objects will not be operative. To enable INKNXDAl001I000 again, set this object back to 1. Factory value for this object is "1-Enabled".
Access type	Read/Write
Data type ID	1.003

Object #	31
Name	<b>Remote Control Enable [1bit]</b>
Function	0=Disabled, 1=Enabled
Description	This object is used to disable/enable the AC indoor unit's remote control. Value is stored in INKNXDAl001I000's eeprom. If enabled, the AC unit can be controlled simultaneously by both, AC unit's remote control and KNX. Factory value for this object is "1-Enabled".
Access type	Read/Write
Data type ID	1.003

**Bit Objects for selection of Operation Mode.** Only one among these five objects will be active in any moment. If 1 is written in any of them, all others will be forced to zero. If the AC unit changes its Operation Mode, the corresponding object will be activated (1) while all others will be forced to zero.

Object #	5
Name	<b>Mode Auto [1bit]</b>
Function	1=Mode Auto Active
Description	Indicates or activates this Operation Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	6
Name	<b>Mode Heat [1bit]</b>
Function	1=Mode Heat Active
Description	Indicates or activates this Operation Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	7
Name	<b>Mode Dry [1bit]</b>
Function	1=Mode Dry Active
Description	Indicates or activates this Operation Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	8
Name	<b>Mode Cool [1bit]</b>
Function	1=Mode Cool Active
Description	Indicates or activates this Operation Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	9
Name	<b>Mode Fan [1bit]</b>
Function	1=Mode Ventilation Active
Description	Indicates or activates this Operation Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

**Bit Object for Increasing/Decreasing Fan Speed.**

Object #	16
Name	<b>Fanspeed [+/-][1bit]</b>
Function	0=Decrease, 1=Increase / 0=Up, 1=Down
Description	<p>When the parameter "Fanspeed [+/-] Switching Object Type" is set to DPT_Step:</p> <ul style="list-style-type: none"> <li>• With every write of 0, the fan speed decreases in one step</li> <li>• Writing 1 increases the speed in one step</li> </ul> <p>When the parameter "Fanspeed [+/-] Switching Object Type" is set to DPT_UpDown:</p> <ul style="list-style-type: none"> <li>• With every write of 0, the fan speed increases in one step</li> <li>• Writing 1 decreases the speed in one step</li> </ul> <p>If speed is incremented when the maximum is reached, it changes to automatic. If speed is incremented when the maximum is reached, it changes to low speed. The operation in opposite direction is analogous.</p>
Access type	Write-only
Data type ID	1.007 / 1.008

**Bit Objects for Selection of Fan Speed.** Only one among these six objects will be active in any moment. If 1 is written in any of them, all others will be forced to zero. If AC unit changes its Fan Speed, the corresponding object will be activated (1) while all others will be forced to zero.

Object #	18
Name	<b>Fan Low [1bit]</b>
Function	1=Fan Low
Description	Indicates or activates this Fan speed with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	19
Name	<b>Fan Mid1 [1bit]</b>
Function	1=Fan Middle1
Description	Indicates or activates this Fan speed with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	20
Name	<b>Fan Mid2 [1bit]</b>
Function	1=Fan Middle2
Description	Indicates or activates this Fan speed with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	21
Name	<b>Fan Mid3 [1bit]</b>
Function	1=Fan Middle3
Description	Indicates or activates this Fan speed with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	22
Name	<b>Fan High [1bit]</b>
Function	1=Fan High
Description	Indicates or activates this Fan speed with a value of 1.
Access type	Read/Write
Data type ID	1.002

**Bit Objects for selecting Swing Mode.** If AC unit's mode allows doing so, both objects can be active at the same time

Object #	25
Name	<b>Swing Vertical [1bit]</b>
Function	1=Enable Vertical Swing (Up/Down) 0=Disable Vertical Swing
Description	Indicates or activates Vertical Swing
Access type	Read/Write
Data type ID	1.001

Object #	26
Name	<b>Swing Horizontal [1bit]</b>
Function	1=Enable Vertical Swing (Left/Right) 0=Disable Vertical Swing
Description	Indicates or activates Horizontal Swing
Access type	Read/Write
Data type ID	1.001

**Bit Objects for Selection of Humidifying Mode.** Only one among these five objects will be active in any moment. If 1 is written in any of them, all others will be forced to zero. If AC unit changes its Fan Speed, the corresponding object will be activated (1) while all others will be forced to zero.

If AC unit changes its Operation Mode (Auto, Heat, Cool, ...) Humidifying Mode will be automatically set to Off

Object #	35
Name	<b>Humidifying Off [1bit]</b>
Function	1=Humidifying Mode Off
Description	Indicates or activates this Humidifying Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	36
Name	<b>Humidifying Low [1bit]</b>
Function	1=Humidifying Low
Description	Indicates or activates this Humidifying Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	37
Name	<b>Humidifying Standard [1bit]</b>
Function	1=Humidifying Standard
Description	Indicates or activates this Humidifying Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	38
Name	<b>Humidifying High [1bit]</b>
Function	1=Humidifying High
Description	Indicates or activates this Humidifying Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002

Object #	39
Name	<b>Humidifying Continuous [1bit]</b>
Function	1=Humidifying Continuous
Description	Indicates or activates this Humidifying Mode with a value of 1.
Access type	Read/Write
Data type ID	1.002



**Bit Object for changing Setpoint Temperature.**

Object #	11
Name	<b>Set Temperature [+/-][1bit]</b>
Function	0=Decrease, 1= Increase / 0=Up, 1=Down
Description	<p>When the parameter "Set Temperature [+/-] Switching Object Type" is set to DPT_Step:</p> <ul style="list-style-type: none"> <li>• With every write of 0, the temperature setpoint decreases in one degree</li> <li>• Writing 1 increases in one degree</li> </ul> <p>When the parameter "Set Temperature [+/-] Switching Object Type" is set to DPT_Step:</p> <ul style="list-style-type: none"> <li>• With every write of 0, the temperature setpoint increases in one degree</li> <li>• Writing 1 decreases in one degree</li> </ul> <p>When the maximum or minimum setpoint temperature is reached it stops increasing or decreasing. Value is meant to be written only when "Virtual Temperature Control" parameter is inactive (set to "No").</p>
Access type	Write-only
Data type ID	1.007 / 1.008

**Bit Object for storing scenes.**

Object #	42
Name	<b>Save Scene1 [1bit]</b>
Function	1=Save Scene 1
Description	Setting this object to 1 forces INKNXDAI001I000 to store in eeprom memory the current set values of Operation Mode, Setpoint Temperature, Fan Speed, Swing Mode and Humidifying Mode for scene 1.
Access type	Write-only
Data type ID	1.002

Object #	43
Name	<b>Save Scene2 [1bit]</b>
Function	1=Save Scene 2
Description	Setting this object to 1 forces INKNXDAI001I000 to store in eeprom memory the current set values of Operation Mode, Setpoint Temperature, Fan Speed, Swing Mode and Humidifying Mode for scene 2.
Access type	Write-only
Data type ID	1.002

**Bit Objects for executing scenes.**

Object #	44
Name	<b>Execute Scene1 [1bit]</b>
Function	1=Execute scene 1
Description	Setting this object to 1 forces INKNXDAI001I000 to retrieve from eeprom the values for scene 1, setting up its Operation Mode, Setpoint Temperature, Fan Speed, Swing Mode and Humidifying Mode in the AC unit accordingly. These values should have been saved previously using object <i>Save Scene1</i> .
Access type	Write-only
Data type ID	1.002

Object #	46
Name	<b>Execute Scene2 [1bit]</b>
Function	1=Execute scene 2
Description	Setting this object to 1 forces INKNXDAI001I000 to retrieve from eeprom the values for scene 2, setting up its Operation Mode, Setpoint Temperature, Fan Speed, Swing Mode and Humidifying Mode in the AC unit accordingly. These values should have been saved previously using object <i>Save Scene2</i> .
Access type	Write-only
Data type ID	1.002

**Bit objects showing Auto Mode**

Nº de Objeto	46
Nombre	<b>Auto Heat [1bit]</b>
Función	1=AC Unit is in Heat Mode
Descripción	Indicates this Operation Mode with a value of 1.
Tipo de acceso	Read-only
ID tipo de dato	1.002

Nº de Objeto	47
Nombre	<b>Auto Cool [1bit]</b>
Función	1=AC Unit is in Cool Mode
Descripción	Indicates this Operation Mode with a value of 1.
Tipo de acceso	Read-only
ID tipo de dato	1.002

## 5. Parameters.

<b>Name</b>	<b>AC Unit type</b>
<b>Description</b>	Indicates the type of AC indoor unit. Select the model of your AC indoor unit from the list of models available. Factory value is type CONVENTIONAL. Main features for each AC unit type will be shown in a textbox below this parameter
<b>Data type</b>	Enum (8bits); CONVENTIONAL...

<b>Name</b>	<b>Window minutes</b>
<b>Description</b>	Minutes to wait before switching the AC unit OFF after receiving the indication of window open. If 0, the AC unit will be switched off immediately. While in OFF, and with window open, if it receives an order to switch ON, the timer will be initialised and the AC unit will be switched OFF after the configured minutes. (0..30 minutes). Factory value is 0.
<b>Data type</b>	Unsigned (8bits); 0..30

<b>Name</b>	<b>Send object values to KNX on startup</b>
<b>Description</b>	Indicates if INKNXDAl001I000 will send to KNX the object values indicating AC Unit status at power-up (when KNX bus is plugged to INKNXDAl001I000). Objects indicating AC Unit status are: "Mode", "Fan Speed", "Swing Mode", "Humidifying Mode" and "Set Temperature".
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>When window closes go to last state</b>
<b>Description</b>	Defines behaviour of AC unit once window is closed, after AC unit has been switched OFF as a result of an open window timeout: <ul style="list-style-type: none"> <li>• If this parameter is set to "Yes", last value that was written from KNX to object "On/Off" will be sent to the AC unit.</li> <li>• If it is set to "No", the AC unit will be left in OFF state until a new ON request is received from KNX.</li> </ul>
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Virtual Temperature Control</b>
<b>Description</b>	<p>Meant to be enabled when you want the temperature provided by a KNX sensor to be the reference ambient temperature for the air conditioner. When enabled, the communication objects "Set Temperature Virtual" and "Ambient Temperature Virtual" are used to provide the setpoint and ambient temperatures respectively from KNX. When enabled, the following formula applies for calculation of real Set Temperature sent to the AC unit:</p> $\text{"Set Temperature A.C."} = \text{"Set Temperature Virtual"} - (\text{"Ambient Temperature Virtual"} - \text{"Set Temperature Virtual"})/2$ <p>When enabled, "Set Temperature A.C." object is meant not to be written, is only for information purposes to know in each moment the real setpoint sent to the air conditioner. When disabled, "Set Temperature Virtual" and "Ambient Temperature Virtual" objects are not present.</p>
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Operating Mode Byte Object Type</b>
<b>Description</b>	<ul style="list-style-type: none"> <li>When "Enumeration" is selected, Mode object is shown and DPTHvacContrMode object is hidden</li> <li>When "DPT_HvacControlling" is selected, DPTHvacContrMode object is shown and Mode object is hidden</li> <li>When "Both" is selected, both Mode and DPTHvacContrMode objects are shown</li> </ul>
<b>Data type</b>	Enum (8bits); Enumeration/DPT_HvacControlling/Both

<b>Name</b>	<b>Fanspeed [+/-] Switching Object Type</b>
<b>Description</b>	Selects data type for Fan Speed [+/-] object: <ul style="list-style-type: none"> <li>When "DPT_Step" is selected, Fan Speed [+/-] object works in Step logic: 0=Decrease, 1=Increase</li> <li>When "DPT_UpDown" is selected, Fan Speed [+/-] object works in Up/Down logic: 0=Up, 1=Down</li> </ul>
<b>Data type</b>	Enum (8bits); DPT_Step/DPT_UpDown

<b>Name</b>	<b>Set Temperature [+/-] Switching Object Type</b>
<b>Description</b>	Selects data type for Set Temperature [+/-] object: <ul style="list-style-type: none"> <li>When "DPT_Step" is selected, Set Temperature [+/-] object works in Step logic: 0=Decrease, 1=Increase</li> <li>When "DPT_UpDown" is selected, Set Temperature [+/-] object works in Up/Down logic: 0=Up, 1=Down</li> </ul>
<b>Data type</b>	Enum (8bits); DPT_Step/DPT_UpDown

<b>Name</b>	<b>Show Device Objects</b>
<b>Description</b>	Show/Hide bit objects for Window, Device Enable and Remote Control Enable
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Show Mode Bits</b>
<b>Description</b>	Show/Hide Mode bit objects
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Show Fan Bits</b>
<b>Description</b>	Show/Hide Fan Speed bit objects
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Show Swing Bits</b>
<b>Description</b>	Show/Hide Swing Mode bit objects
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Show Humidifying Objects</b>
<b>Description</b>	Show/Hide Swing Mode objects
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Show Humidifying Bits</b>
<b>Description</b>	Show/Hide Humidifying Mode bit objects
<b>Data type</b>	Enum (8bits); Yes/No

<b>Name</b>	<b>Show Scene Objects</b>
<b>Description</b>	Show/Hide objects for handling scenes
<b>Data type</b>	Enum (8bits); Yes/No

<i>Name</i>	<b>Show Scene Bits</b>
<i>Description</i>	Show/Hide bit objects for handing scenes
<i>Data type</i>	Enum (8bits); Yes/No

<i>Name</i>	<b>Show Auto Details</b>
<i>Description</i>	Show/Hide Auto bit objects (Heat/Cool)
<i>Data type</i>	Enum (8bits); Yes/No

<i>Name</i>	<b>Enable Mode/Fan/Swing/Humi. Texts</b>
<i>Description</i>	Show/Hide text type objects for Mode, Fan, Swing and Humidifying Mode
<i>Data type</i>	Enum (8bits); Yes/No

<i>Name</i>	<b>Mode Auto Text</b>
<i>Description</i>	Text description of Auto Mode, to be shown in "Mode Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Mode Heat Text</b>
<i>Description</i>	Text description of Heat Mode, to be shown in "Mode Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Mode Dry Text</b>
<i>Description</i>	Text description of Dry Mode, to be shown in "Mode Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Mode Fan Text</b>
<i>Description</i>	Text description of Fan Mode, to be shown in "Mode Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Mode Cool Text</b>
<i>Description</i>	Text description of Cool Mode, to be shown in "Mode Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Fan Low Text</b>
<i>Description</i>	Text description of Fan Speed Low, to be shown in "Fan Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Fan Mid-1 Text</b>
<i>Description</i>	Text description of Fan Speed Mid-1, to be shown in "Fan Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Fan Mid-2 Text</b>
<i>Description</i>	Text description of Fan Speed Mid-2, to be shown in "Fan Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Fan Mid-3 Text</b>
<i>Description</i>	Text description of Fan Speed Mid-3, to be shown in "Fan Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Fan High Text</b>
<i>Description</i>	Text description of Fan Speed High, to be shown in "Fan Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Swing Off Text</b>
<i>Description</i>	Text description of Swing mode "Off", to be shown in "Swing Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Swing Vertical Text</b>
<i>Description</i>	Text description of Swing mode "Vertical", to be shown in "Swing Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Swing Horizontal Text</b>
<i>Description</i>	Text description of Swing mode "Horizontal", to be shown in "Swing Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Swing Both Text</b>
<i>Description</i>	Text description of Swing mode "Both", to be shown in "Swing Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Humidifying Off Text</b>
<i>Description</i>	Text description of Humidifying Mode "Off", to be shown in "Humidifying Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Humidifying Low Text</b>
<i>Description</i>	Text description of Humidifying Mode "Low", to be shown in "Humidifying Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Humidifying Standard Text</b>
<i>Description</i>	Text description of Humidifying Mode "Standard", to be shown in "Humidifying Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Humidifying High Text</b>
<i>Description</i>	Text description of Humidifying Mode "High", to be shown in "Humidifying Text" communication object.
<i>Data type</i>	String (14bytes)

<i>Name</i>	<b>Humidifying Continuous Text</b>
<i>Description</i>	Text description of Humidifying Mode "Continuous", to be shown in "Humidifying Text" communication object.
<i>Data type</i>	String (14bytes)



## 6. Specifications

Dimensions:	59 X 36 X 21 mm
Weight:	42 g
KNX current consumption:	5 mA
Operating Temperature:	-25 . . . 60°C
Stock Temperature:	-40 . . . 85°C
Isolation voltage:	4000 V

## 7. AC Unit Types compatibility.

A list of Daikin indoor unit model references compatible with INKNXDAl001I000 and their available features can be found in:

[https://www.intesis.com/docs/compatibilities/inxxdai001xx00\\_compatibility](https://www.intesis.com/docs/compatibilities/inxxdai001xx00_compatibility)

## 8. Error Codes

Error Code KNX Object	Error in Remote Controller	Error category	Error Description	
17	A0	Indoor Unit	External protection devices activated	
18	A1		Indoor unit PCB assembly failure	
19	A2		Interlock error for fan	
20	A3		Drain level system error	
21	A4		Temperature of heat exchanger (1) error	
22	A5		Temperature of heat exchanger (2) error	
23	A6		Fan motor locked, overload, over current	
24	A7		Swing flap motor error	
25	A8		Overcurrent of AC input	
26	A9		Electronic expansion valve drive error	
27	AA		Heater overheat	
28	AH		Dust collector error / No-maintenance filter error	
30	AJ		Capacity setting error (indoor)	
31	AE		Shortage of water supply	
32	AF		Malfunions of a humidifier system (water leaking)	
33	C0		Malfunions in a sensor system	
36	C3		Sensor system of drain water error	
37	C4		Heat exchanger (1) (Liquid pipe) thermistor system error	
38	C5		Heat exchanger (1) (Gas pipe) thermistor system error	
39	C6		Sensor system error of fan motor locked, overload	
40	C7		Sensor system of swing flap motor error	
41	C8		Sensor system of over-current of AC input	
42	C9		Suction air thermistor error	
43	CA		Discharge air thermistor system error	
44	CH		Contamination sensor error	
45	CC		Humidity sensor error	
46	CJ		Remote control thermistor error	
47	CE		Radiation sensor error	
48	CF		High pressure switch sensor	
49	E0		Outdoor Unit	Protection devices activated
50	E1			Outdoor unit PCB assembly failure
52	E3			High pressure switch (HPS) activated
53	E4			Low pressure switch (LPS) activated
54	E5			Overload of inverter compressor motor
55	E6			Over current of STD compressor motor
56	E7			Overload of fan motor / Over current of fan motor
57	E8			Over current of AC input
58	E9			Electronic expansion valve drive error
59	EA	Four-way valve error		
60	EH	Pump motor over current		
61	EC	Water temperature abnormal		
62	EJ	(Site installed) Protection device activated		
63	EE	Malfunions in a drain water		
64	EF	Ice thermal storage unit error		
65	H0	Malfunions in a sensor system		
66	H1	Air temperature thermistor error		
67	H2	Sensor system of power supply error		
68	H3	High Pressure switch is faulty		
69	H4	Low pressure switch is faulty		
70	H5	Compressor motor overload sensor is abnormal		
71	H6	Compressor motor over current sensor is abnormal		
72	H7	Overload or over current sensor of fan motor is abnormal		
73	H8	Sensor system of over-current of AC input		
74	H9	Outdoor air thermistor system error		
75	HA	Discharge air thermistor system error		
76	HH	Pump motor sensor system of over current is abnormal		
77	HC	Water temperature sensor system error		
79	HE	Sensor system of drain water is abnormal		
80	HF	Ice thermal storage unit error (alarm)		
81	F0	No.1 and No.2 common protection device operates.		
82	F1	No.1 protection device operates.		
83	F2	No.2 protection device operates		
84	F3	Discharge pipe temperature is abnormal		
87	F6	Temperature of heat exchanger (1) abnormal		
91	FA	Discharge pressure abnormal		
92	FH	Oil temperature is abnormally high		
93	FC	Suction pressure abnormal		
95	FE	Oil pressure abnormal		
96	FF	Oil level abnormal		
97	J0	Sensor system error of refrigerant temperature		

98	J1		Pressure sensor error
99	J2		Current sensor error
100	J3		Discharge pipe thermistor system error
101	J4		Low pressure equivalent saturated temperature sensor system error
102	J5		Suction pipe thermistor system error
103	J6		Heat exchanger (1) thermistor system error
104	J7		Heat exchanger (2) thermistor system error
105	J8		Oil equalizer pipe or liquid pipe thermistor system error
106	J9		Double tube heat exchanger outlet or gas pipe thermistor system error
107	JA		Discharge pipe pressure sensor error
108	JH		Oil temperature sensor error
109	JC		Suction pipe pressure sensor error
111	JE		Oil pressure sensor error
112	JF		Oil level sensor error
113	L0		Inverter system error
116	L3		Temperature rise in a switch box
117	L4		Radiation fin (power transistor) temperature is too high
118	L5		Compressor motor grounded or short circuit, inverter PCB fault
119	L6		Compressor motor grounded or short circuit, inverter PCB fault
120	L7		Over current of all inputs
121	L8		Compressor over current, compressor motor wire cut
122	L9		Stall prevention error (start-up error) Compressor locked, etc.
123	LA		Power transistor error
125	LC		Communication error between inverter and outdoor control unit
129	P0		Shortage of refrigerant (thermal storage unit)
130	P1		Power voltage imbalance, open phase
132	P3		Sensor error of temperature rise in a switch box
133	P4		Radiation fin temperature sensor error
134	P5		DC current sensor system error
135	P6		AC or DC output current sensor system error
136	P7		Total input current sensor error
142	PJ		Capacity setting error (outdoor)
145	U0	System	Low pressure drops due to insufficient refrigerant or electronic expansion valve error, etc.
146	U1		Reverse phase, Open phase
147	U2		Power voltage failure / Instantaneous power failure
148	U3		Failure to carry out check operation, transmission error
149	U4		Communication error between indoor unit and outdoor unit, communication error between outdoor unit and BS unit
150	U5		Communication error between remote control and indoor unit / Remote control board failure or setting error for remote control
151	U6		Communication error between indoor units
152	U7		Communication error between outdoor units / Communication error between outdoor unit and ice thermal storage unit
153	U8		Communication error between main and sub remote controllers (sub remote control error) / Combination error of other indoor unit / remote control in the same system (model)
154	U9		Communication error between other indoor unit and outdoor unit in the same system / Communication error between another BS unit and indoor/outdoor unit
155	UA		Combination error of indoor/BS/outdoor unit (model, quantity, etc.), setting error of spare parts PCB when replaced
156	UH		Improper connection of transmission wiring between outdoor and outdoor unit outside control adaptor
157	UC		Centralized address duplicated
158	UJ		Attached equipment transmission error
159	UE		Communication error between indoor unit and centralized control device
160	UF		Failure to carry out check operation Indoor-outdoor, outdoor-outdoor communication error, etc.
209	60	Others	All system error
210	61		PC board error
211	62		Ozone density abnormal
212	63		Contamination sensor error
213	64		Indoor air thermistor system error
214	65		Outdoor air thermistor system error
217	68		HVU error (Ventiair dust-collecting unit)
219	6A		Dumper system error
220	6H		Door switch error
221	6C		Replace the humidity element
222	6J		Replace the high efficiency filter
223	6E		Replace the deodorization catalyst
224	6F		Simplified remote controller error
226	51		Fan motor of supply air over current or overload
227	52		Fan motor of return air over current / Fan motor of return air overload
228	53		Inverter system error (supply air side)
229	54		Inverter system error (return air side)
241	40		Humidifying valve error
242	41		Chilled water valve error
243	42		Hot water valve error
244	43	Heat exchanger of chilled water error	
245	44	Heat exchanger of hot water error	
258	31	The humidity sensor of return air sensor	
259	32	Outdoor air humidity sensor error	
260	33	Supply air temperature sensor error	